

# MAGIC ROADSHOW SPECIAL #10

FALL - 2021

Hello All..

Yes, it's time for another Magic Roadshow. I am very happy you have decided to take a portion of your day and spend it with us. You could have done so many other things with your time.. but NOOOO... you decided you had to have a little 'magic fix'.. and for that.. I'm grateful.

The magic world is alight with new effects and outstanding performances. I suppose one good thing about this covid mess is the excessive amount of time performers and creators were 'locked' in solitude.. silently creating a plethora of material.. now making its way into the marketplace. Rejoice !!



Although it's still a week away, as I write.. by the time you read this, I should have attended Scott Robinson's TRICS convention in Charlotte NC. I am excited. Looking forward to seeing old friends, some for the first time in over two years. \*Follow up.. I did attend the convention, and the job that pays the bills interfered with the job that doesn't. I got to attend about half the lectures, and made four trips from Spartanburg to Charlotte dealing with matters. Oh well..

Happy Halloween y'all.. Not sure whether this issue will be out before spook day, probably not, ( ..that was wishful thinking on my part..) but enjoy yourself all the same.

Sadly, this is also the date Houdini passed. Many other interesting events happened on October 31<sup>st</sup>.

In 1541 Michelangelo finished painting "The Last Judgement" in the Sistine Chapel, Vatican City.

In 1941 Mount Rushmore monument, created by Gutzon ..

The Catholic church reinstates Galileo Galilei after 359 years.

In 1984 Indian Prime Minister Indira Gandhi was assassinated by her personal bodyguards.

I already have a number of items either reviewed, or in my review folder to be reviewed, for next issue. Good stuff from Michael Breggar and Spidey.. among others. Murphy's Magic has provided me with four items that are in pre-release, so you should get the 'early skinny' on some unique magic.

I dressed as a magician this past Halloween. No one believed me.. That's sad....

Comments or questions? Rick@MagicRoadshow.com

\*\* This issue is available as a PDF.. Download at:

<https://magicroadshow.com>

Should you have the extreme patience to print this out... this issue is.. 58 Pages & 13280 Words

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I never learned from a man who agreed with me. - Robert A. Heinlein

One man's 'magic' is another man's engineering. 'Supernatural' is a null word. - Robert A. Heinlein

No time that could be called a good time.. is a waste of time - Snoop Dogg

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## The Fabulous 7 Pile Card Prediction: - Effect

Bob Durante

You make a prediction and set it aside. Now deal four piles of cards onto the tabletop and ask for a volunteer. Tell them “In a moment I am going to ask you to place this silver dollar on the top of any of these 4 piles of cards. You can see some piles are small some larger it doesn’t matter, choose whatever one you want. But remember I have made a prediction about one and only one of these piles. While you think you have a free choice, I have already sent a thought into your head as to what pile I need you to pick”.



Now allow them to choose any pile. Show your prediction and reveal you were correct they chose the 7 pile.

You might recognize this as the old 4 pile magic trick but with this one you have some extra magic that really sells it. In the original you had three piles of cards. One pile had 4 cards, one pile had 3 fours and the other had 1 four. So, no matter which they chose your prediction of the 4 pile was always correct. But you could never show the other cards as being different.

Several years ago, while putting together a stage show for school on Math I came up with this little clever subterfuge. Your prediction needs to say, “YOU WILL CHOSE THE 7 PILE”.

Now let's go backstage: You need 4 piles of cards. The first pile on the far left has one card.. a 7. The next pile has 2 cards that add up to 7, like a 5 and a 2 suits.. don't matter. The middle pile has 7 picture cards. The last pile on the far right has the remaining three 7's.

Now we can have some fun.

Most people if asked to stand behind the table where you have placed the cards will lay the coin on either the 2nd or 3rd pile. If they are left-handed, they usually will choose the 2nd pile right-handed, they choose the 3rd. Once in a blue moon people will place the coin onto one of the end piles. It does not matter what pile they choose as you will always be correct. But now you can show the other cards the following ways.

Most people pick pile 3 which is the largest of the piles having 7 cards. If they do this say "you could have chosen pile 1. It has one card. You could have chosen pile 2. It has 2 cards. You could have chosen pile 4. It has 3 cards.

Count the cards which are face down on the table one at a time as you patter and show them you are telling the truth.

"Now you did choose this pile and there are 1,2,3,4,5,6,7 cards. You chose the only pile with 7 cards and now let's read my Prediction. If they choose this 3rd pile you never need to show the faces.

What if they do not choose this pile? No worries.

Take up the face down cards that they did not choose and place them face down on top of the 7 picture cards. Lift all these cards up and turn them face up. Spread some of the cards out so they see only faces of picture cards. Tell them "All of these cards left

had one thing in common they were all picture cards". Do not spread all way through.. Believe me.. once they see a fan of 5 or 6 picture cards, they will think they are all the same.

But, you chose this pile, and it is the only pile with numbers on it. If the chosen pile is either one 7 or three 7's and you say "these number or numbers are 7 and my prediction is.. You will choose the 7 pile.

If they chose the two cards 5 plus 2 you tell them all these cards are picture cards you cannot add letters like J,K or Q but you can add numbers and your numbers equal 7. Once again you chose the 7 pile.

This is a refreshing change from the classic version and by using different sized cards it can play very well for any size audience.

Bob Durante

Bob writes the popular 'Teaching Magic' series in the Linking Ring. Bob Durante, aka Mr. Zap, has been in the magic world all his life. Running a series of magic stores in Ohio in the 70's and becoming a full time entertainer after leaving the retail business in 1984.

Now along with his wife Sue an accomplished bubbleologist as well as a top juggler they operate their talent agency.

Bob does all types of performing but works in the vaudeville tradition combining comedy with sleight of hand performance. He has been the magician on the Nautica Queen for 25 years and holds the record for longest running act in Cleveland.

Online at: <http://www.zap-entertainment.com>



## Clock Work – Prediction and Forcing Tool

“Place your finger on any red card. Use that number and count

that many cards going clockwise. Once you land on a new card use that number and count clockwise again.

Now remember the card you stopped at, and I will try and guess the card.”

Regardless of the initial red card you pick... if you follow the directions you will end up on the TEN of SPADES. This is a great way of forcing a card. Try it.....

Many thanks to Bob Durante for this keeper !!

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## 2- Way Miracle - An Effect

Paul A. Lelekis

You are in for a treat! This effect is not only, fairly easy to do, but also makes your spectator(s) the hero...twice!

This trick includes a sleight-of-hand technique by Eric Meade that I learned from Doc Eason many years ago when we sessioned together and talked magic a lot on the phone. It is a beautiful method for an ACAAN effect - though this trick doesn't appear to be that type of effect.



**EFFECT:** The spectator makes a fair selection of a card and then it is lost back into the deck. The spectator then selects three cards, blind (no one knows the values or suits). These cards are placed aside.

Cards are then shuffled and cut by the spectator. The performer deals down cards, one at a time and then the spectator says "Stop!" wherever she wishes. That very card proves to be her selection...and when the other three cards are turned face-up...they are the other three matching cards!

**SET UP:** Get the four Aces, in this example, (or whatever four of a kind you wish to use, secretly on top of the deck). I use the four Aces with the Ace of Spades on top because the Ace of Spades (AS) will be my force card.

**METHOD:** You secretly have the 4 Aces on top of the deck and the Ace of Spades (AS) on top, and then proceed to force the top card by whatever means you use. I LOVE using the Balducci Cut Deeper Force because it seems that her selection is totally out of the performer's control. If you don't know this control, just look it up online...but I'll run through MY procedure below:

### Balducci Cut Deeper Force

Ask the spectator to cut a small packet of cards, "...about a quarter to a third of the deck, and place it right here." What I've done is point to a place next to the majority of the deck, for her to place the packet, down.

Pick up the cut packet and then turn it face-up onto the deck (I usually place the smaller packet at an angle so that the spectator can just see the backs of the face-down deck below it.)

Now ask her to "...cut the deck again...but cut deeper, into the face-down section beneath the face-up packet..." When she does, pick that packet up, turn it over, and place it on top of the deck. Remove the face-up cards and place them on the bottom.

The first face-down card on top of the deck is the AS. I always mention that she cut not once...but TWICE. "Even YOU didn't know where you could have cut to!"

The above statement doesn't make a lot of sense, but I've used it, at least 10,000 times in actual performances and NOT ONE person has questioned it...in fact they nod their heads. Sometimes we have to figure these 'little things' out during the "heat of battle." You're welcome.

By the way...the other three Aces are still on top of the deck.

You will have the selection (AS) memorized by the spectator and then you will take that card and TILT it, under the top three Aces. The selection, in this case, the Ace of Spades, is now fourth from the top of the deck.

Now is the time to tell a joke, make an observation, or merely recap what has occurred at this point while you shuffle the deck. The reason for this 'lull' period is so that you can shuffle the four Aces (one at a time!) to the bottom of the deck, in-jogging the fifth card, then shuffling off. The force card (AS), will be 4<sup>th</sup> from the bottom of the face-down deck with an in-jogged card just above it.

NOTE: Having control of the 4 Aces (or whatever cards you wish to use), on the BOTTOM of the deck is something that no one ever thinks about. Your right thumb lifts up on the in-jogged card and gets a break above the four Aces. Then that break is transferred to the left pinkie finger, as the deck is placed into left hand dealer's grip.

Now you will use Derek Dingle's NoLap Switch, second application. (See how to access this video, below)

I want to refer you to the website of Mike Powers' Mall of Magic, which you can access by going to [www.mallofmagic.com](http://www.mallofmagic.com). While you are there check out Mike's amazing book TESSERACT.

TESSERACT is chock full of terrific useable magic with cards, coins, bills, rings, iPhones, rubber bands, paper money, mentalism, self-working effects, et al.

Watch Mr. Powers' video explanation of The Dingle NoLap Switch, app. #2, by clicking on IBM Card Corner Column icon, then click on The MOVES icon and use the password, marlo7d.

Once you have control of the four Aces (being sure that the Ace of Spades is 4 th from the bottom of the deck), keep your pinkie break and rotate the four Aces just a little bit to your right (clockwise).

The reason for angle-jogging the four Aces a little is to keep them from being selected or 'touched', by the spectator as you'll do in just a moment. The reason I worry about such "minute things" is that I have had women, in the past, want to touch the bottom card on rare occasions. Men don't seem to do this...but sometimes women, when they feel comfortable enough with you, will do things like that...I've even had women touch the TOP card of the deck for a selection. If you don't think it happens, well, you'll be in for a rude awakening if you do this enough!

What you do now is to spread the deck and have the spectator (and others if you wish), touch the back of three cards as you spread through the deck, beginning from the top, down. Leave these cards, out-jogged.

You now have three cards touched by the spectator, out-jogged, and your left hand is holding the deck and the 4 Aces, secretly, with your left pinkie finger against the pad of your left thumb.

Square up the deck leaving the three indifferent cards, out-jogged. Then move the three out-jogged cards over to left, still spread, but leave a small area at the outer right corner of the deck for your right middle finger to hold the deck, with your right thumb at the inner short end of the deck.

Your left hand then carries the four Aces, up behind the three out-jogged cards and draws out all seven cards with a left pinkie break above the four force cards, the four Aces.

When the left hand and its seven cards (with a left pinkie break above the four Aces!) clear the outer end of the deck, the left hand then remains perfectly still, as the right hand moves forward, over the packet.

The right thumb, at the rear of the deck, engages the three upper cards of the packet (the indifferent cards), adding them to the bottom of the deck...your right does NOT stop at this point, but continues moving forward, and down to the table.

In a single motion, the right hand spreads the face-down deck from your left, to your right. The left hand is left holding only the four Aces... which everyone should believe to be only the three selected cards. All of the above motions are performed smoothly and without rush. The audience won't even blink because this appears completely fair.

The deck is now spread on the table and your left hand holds the four Aces...THOUGHT to be just three indifferent cards.

REMEMBER: Even though you have only 3 cards 'touched' by the spectator, you will be left with (after the Dingle No-Lap Switch) FOUR Aces, but the spectators should only think that there are only THREE cards.

You now hold the four Aces and you will display them, face down, as only three cards, as follows:

Push over the top two cards only, leaving a double at the bottom – this will show only, apparently, three cards. Square the apparent three cards up into a single pile and lay them onto the table, little bit to your right of center. Hand the deck to the spectator to quickly shuffle, as you re-cap, or tell a quick joke.

Take the deck back after the spectator shuffles it, and start dealing down cards, one-at-a-time to the table, in one pile, and ask the spectator to say “Stop!”

You respond, “Right here...are you sure?” She will almost always say “Yes” at this point.

When she does say ‘Yes’, turn your body and the deck, over to the Ace pile and PRETEND to deal a card on top of that pile. What you actually do is only go through the action of dealing a card and your right thumb deals down nothing, but hits the top card of the Ace pile, actually moving it over to your right...the illusion is perfect!

When you pretend to deal a card down from the top of the deck, your left thumb pulls the top card back on top of the deck as your empty left fingers pretend to deal a card down! It “flies” every single time! I learned this sleight from Doc Eason about 25 years ago - it is a sleight created by Eric Meade. I’m surprised no one thought of it sooner - it is absolutely convincing...no one will even blink!

Now, at this point, you have APPARENTLY dealt a card from the top of the deck (at a place where the spectator stopped you) onto the pile of supposedly three cards.

What will be seen at this point is a fourth card that has been (apparently) dealt off of the top of the deck, and is askew from the other three cards. The other three cards will also be slightly spread, giving a BEAUTIFUL 'picture' of a 'fourth' card being dealt, onto the other three cards.

All four cards will be spread a little to the right and visible to all of the spectators. You are now in a VERY GOOD place!

Ask the spectator what her selection is and she will say "the Ace of Spades". Turn the top card over to show the Aces of Spades!

THEN say "You must be lucky in love, because you sure are lucky with the cards!"

Turn the other three cards over to show that she has ALSO found the other three Aces!

Your spectator is given credit for both revelations...NOW you are in an exceptionally good place!

You have GOT to try this trick out! It is a mind-blower! You will be given credit for superior sleight-of-hand abilities - even though you give credit to the spectator for everything!

NOTE: Even though I used the four Aces for the explanation, I would suggest using a less obvious four-of-a-kind...like the four sixes. It appears even more impossible!

Paul A. Lelekis – You can view ALL of Paul's ebooks, at Lybrary.com .. They are, undoubtedly, one of the best values in all of magic.. Many are now considered underground classics and are available for IMMEDIATE download...

<http://lybrary.com/paul-a-lelekis-m-163788.html>

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## Nine And Nine Again - An Effect

Rick Carruth

This is an interesting prediction effect, based entirely on mathematics.. but not requiring you to do the math. All the 'work', aside from your initial setup, is performed by the spectator.. and you simply guide them to a perplexing ending.



I'm sure someone, somewhere can probably lay claim to the math. It's most likely NOT a magician.. but a mathematician, who realized this little ditty had potential. Then, an opportunistic magician ran with the math.. and a deck of cards.. and 'voila', just what the world needed, another mathemagical prediction!

I discovered the math while reading an effect titled 'FUNNINESS', by my dear Canadian friend, Harvey Raft. It's in his newly released MAGIC ebook, available through Murphy's Magic. (If you're into mathemagic, this is THE book for you.) His handling differs from mine, as my version is designed for a performer with a deck of cards.. and nothing more. Harvey's version is more complex and uses a couple of printed props. Any rate.. here's my handling.. both of 'em..

You'll need a calculator. I buy several for a dollar each at the dollar store and use them as the need arises. I know, many performers use cell phones, but I prefer the cheap calculators. Either is fine. You'll also need a notepad and a pencil.

Pick a spectator, any spectator.. preferably a cooperative one who can follow directions. You have a choice of requesting a currency note.. or a seven digit phone number. If you want, you can draw seven blanks on the notepad beforehand and request the audience to give you seven numbers. Regardless, you have either the seven digits of a bills serial number, a seven digit phone number, or seven random numbers written on the notepad.

Bring attention to the fact that the seven digits form a number in the millions. Let's assume the number is 4, 5, 2, 1, 8, 6, 4.. which reads 4,521,864. Reading the number this way stresses its vastness.

Ask the spectator to add the seven digits together to create a two digit number. In our case..  $4+5+2+1+8+6+4 = 30$ .

Now, ask the spectator to subtract the sum from the original seven digit number.. eg.  $4,521,864 - 30 = 4,521,834$

Last time.. ask the spectator to add the seven digit numbers together once more.. eg.  $4+5+2+1+8+3+4 = 27$

You will need to do one of two things: Either ask the spectator for the final sum (27), or simply take the notepad from the spectator and lay it on the table.. glancing the number as you do.

Ask the spectator to take a deck of cards, on the table since the beginning, and deal down to the 27th card. You will know the identity of this card, and can reveal it in several different ways. Turn your back and name the card. Write the identity of the card down as the spectator is dealing through the deck.. or..

Math fans amongst us will realize that 27 is a multiple of nine. If you follow the directions above, regardless of the seven digit number at the beginning, the final number will be a multiple of

nine. It will be either 9, 18, 27, 36, 45 or 54. Actually, if the seven digit number were all nines, the final two digit number would be 54.. So there is no worry of encountering a multiple above 54.

This means two things: You need a deck of cards with enough cards to allow someone to deal off 54 cards. And, you need a deck prearranged so you will know the cards at the multiples.

This is my solution... Place the Ace of Hearts at the 9th position. Place the 2 of Hearts at the 18th position. The 3 of Hearts at the 27th, the 4 of Hearts at the 36th, the 5 of Hearts at the 45th.. and the 6 of Hearts at the 54th. Add about six extra random cards to the bottom of the deck to bring the total cards to 60. This keeps everything copacetic.

As soon as I see the final sum, I know the card at that location is one number higher than the 'tens' digit. The 45th card is a 5.. the 18th card is a 2.. To say it simply.. look at the two digit number. Look at the number on the left.. and add one.

The alternative method, and I like this, is to place a duplicate card at each of the six locations. Maybe you have an old Svengali deck laying around and you can 'borrow' six duplicate cards. Knowing the identity of the card before the effect begins gives you the opportunity of placing one of the duplicates in an envelope and having it on the table from the very beginning. This adds strength to your prediction.. but you do have to deal with several duplicates in the deck. Keeping curious eyes out of your business is important.

Either way.. you add YOUR patter and handling to this easy-to-perform effect and you have a virtually self-working effect, as the math won't fail you. Your spectator might.. but knowing the answer should be a multiple of nine gives you a heads-up that

they may have made a mistake if the two digit total is anything other than multiples.

Rick Carruth

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## Double Vision - An impromptu effect

Rick Carruth

This is something I wrote 14 years ago for Issue #82. I'm STILL a firm believer in simple effects and the double lift..



I walked through the crowd, smiling, stopping from group to group to introduce myself as their

'entertainment'. After a little cordial talk I reminded them that the president of the company was paying me big bucks to put a smile on their faces, so without further conversation I would begin my routine... a short one.. but a routine nonetheless..

After a few more laughs and friendly handshakes, I would move on to another group.

Nearing the end of the night, my night, I eased to a table in the corner of the room to 'get myself together'. I had an odd assortment of props in various pockets, not a one in the pocket where it began the night. A deck of cards in my right jacket pocket had two cards reversed and a couple crimped. As I begin to sort

things out and put them back in their 'proper' place, a middle aged gentleman nursing a 'something on the rocks', tapped me on the shoulder and I jumped.. not scared.. but jumped like someone was looking over my shoulder while I was typing my PIN number in a terminal.

"Yes sir, how are you tonight?"

" You the magician guy aren't you?" He mumbled through thick lips. His 'something on the rocks' was obviously not his first..

" Well, I was the magician guy earlier.. but you caught me coming out the phone booth. " I replied with a grin.

He didn't catch the Superman analogy, and all I got was a blank stare and bad breath.

" Do me a trick.."

I didn't want to, but I didn't know who this gentleman was.. he could have been the president for all I knew. So, with my Scotch and Soda a bang ring away from useable and other props in awkward pockets, I decided he would have to be content with a card trick..

" Do you like card magic? "

" I know how to do card tricks.. I had a book one time " He replied with a know-it-all attitude.

" I'm willing to bet you don't know this one.. If you do, I'll buy you a drink.. " Which wasn't a bad bet, since drinks were free..

I picked up the deck with the various upside-down cards and quickly ran through the deck, straightening things up as I went. I

also culled two cards and took them to the top. I was determined to keep this short and sweet, with a minimum of fanfare.. but just enough 'jazz' to make my buddy happy.

After a couple of faro shuffles, I took my stance and went to work..

I showed him the top card, a Jack of Hearts, and put it back on top of the deck face down.

"There's several ways to do this, but this is my favorite.." I said, as I took the top card off the deck and buried it into the middle of the deck, assuring him that the Jack of Hearts was now 'lost in the deck'..

I then took off the top card and showed it to be the Jack of Diamonds, then replaced it face down on top of the deck.

" Do you believe in hypnotism? Have you ever been hypnotized?"

He shrugged his shoulders and nodded 'No'.. which I took to mean no.. but I continued, not missing a beat..

" Believe it or not, the Jack of Diamonds is not actually on top of the deck. I hope you didn't mind, but I hypnotized you into believing you saw the Jack of Diamonds. We covered that in 'Hypnosis 101'. Take an object, like the Jack of Hearts, and make someone believe it to be something very similar.. like the Jack of Diamonds.. "

I took my right fore finger and 'drew' an imaginary 'J' and an imaginary heart on the back of the top card. After rubbing the back of the card with my finger to thoroughly imprint my doodles, I slowly lifted the top card to show that it was the original Jack of Hearts.

"The Jack of Hearts was actually on top all along.." I said with conviction..

The Jack was dropped, face up, onto the table, and I slowly lifted the top card to show a 'Six of something'. I replaced it face down on the deck.

" Sometimes folks get upset with me when I mess with their minds, but honestly, I don't mean any harm. I do this strictly for entertainment. Do you mind if I hypnotize you once more? "

Rifling the corner of the deck, I looked at my buddy to see if I was going to get a reply. He looked at me and nodded toward the deck, as if telling me to flip the top card.

" We know you saw the Six just now, but since I previously implanted the Jack of Diamonds into your line of vision it's much easier to let you see the Jack of Diamonds again.. OK?"

I slowly drew a 'J' and a diamond on the back. I rubbed the back and hesitated a couple of moments to, hopefully, build a little tension. When I sensed he would become impatient if I waited any longer.. I lifted the top card to show that it was indeed again the Jack of Diamonds.

I held it between my thumb and middle finger, slowly turning the card to show both the front and back. I laid it back on top of the deck and rubbed my finger across it's back. In a non-threatening way, I passed the same finger slowly back and forth in front of his eyes once

" Watch.."

Picking up the top card again, I showed it to be the 'Six of

something', the Jack once again ..gone.

I waited to see if he had any comment to my impromptu card effect, but he turned and walked away. I had hoped for a response of some sort, but I smiled slightly, knowing I had done my best in an awkward moment..

After putting the deck in its case, and doing a quick physical check of my pockets before going to look for my check, I felt another tap on the shoulder. This one didn't surprise me.. I turned to see my buddy back.. this time with a female companion..

" Hey magic guy.. hypnotize my friend, will 'ya.. "

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I know .. it's embarrassingly simple. But that's not the point. What IS the point?.. It's that we don't have to get so wrapped up in technique that we forget how a purely simple effect can entertain our audience. It's all about the timing, pregnant pauses, and patter.

If you didn't catch what I did.. I made sure I had the two red jacks second and third down from the top, with an indifferent card on top. I moved them to the top while fanning through the deck to make sure all the cards were upside down.

Now, it's nothing more than a little series of double lifts.

Double lift and show the Jack of Hearts and replace it on top. Take the top card, seemingly the Jack, and bury it in the deck. Of course, it's an indifferent card you had on top to begin the effect. Now the Jack of Hearts is on top and the Jack of Diamonds is second down.

Double lift and show the Jack of Diamonds, assuring the spectator that the Jack of Hearts was buried in the deck. This is an important visual move to alleviate any suspicion that the Jack of Hearts is still on top.

'Paint' the back of the top card with a 'J' and a heart, then turn it over to show that the Jack of Hearts has been restored. Lay it to one side..

Now, the top card is the Jack of Diamonds. Double lift again and show the second card down, an indifferent card, and assure them that the J of D was nothing more than an illusion..

'Paint' the top card again, with the 'J' and a diamond, and slowly turn it to show that the Jack of Diamonds has returned.. Lay it back on top of the deck.

Perform another double lift to show that the Jack has again vanished and the indifferent card is back on top.

Simple - Timing.. Pauses.. Patter.. Several devilishly performed double lifts are far more impressive than one awkward, complex move.

Create a story about dual reality. Create a story about two Jacks and a Gypsy. Just create a story... and perform it slowly and with mystery.. That's all you really need to mystify your audience.

R Carruth

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## The Waterwheel Double Lift & 3 Others - Tutorial

Jay Sankey

Your double lift is critical. So many magicians have mediocre double lifts at best. As I consider this one of the two most important sleights in all magic, I honestly believe in striving to have a strong double.

In this video Jay teaches 4 different double lifts.. The Waterwheel double, the Strike double, his personal double lift, and the Alignment double. Pick your poison.

<https://youtu.be/SUL9iBaY3yU>

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## Make It Real - Short Article

R.Carruth

“You have to accept the fact that in order to do magic you're going to lie...” Penn & Teller

I hate to admit it.. but over the course of a number of years in magic I have heard some of the most gosh-awful patter known to mankind. Now, I'm not picking on any one magician.. and I am certainly NOT naming names.. but I've 'witnessed' stories, intended as patter, that were totally unbelievable.



Magic has always been on the edge of reality and science fiction. Many performers repeat patter simply as an excuse to get from

point A to point B. They don't expect the audience to believe what they're saying... They are only trying to 'create mystery'.

As a frequent customer of the mystery markets, I am thankful these folks aren't mystery writers, as they are completely unaware of the basic premise of a good novel.

First.. The mystery must be believable. If your protagonist is being pursued by the police.. they don't get to escape by falling into a time warp and being transported to the future. Fine for science fiction.. but not mystery. A reader might accept a character running into a tunnel and emerging mid-way up the face of a dam...a la The Fugitive.. but they won't accept emerging in the middle of next week.

When we show an audience an effect, we should try to make the patter possible. This CREATES mystery, as the spectator is left to obviously fiction, then the effect is reduced to a trick.

You would never use a gaff card or a gaffed deck, and tell the audience you're doing so. You want them to believe the deck is a regular deck.. You want them to handle the deck and shuffle the deck to convince themselves it's legit. But... you are deceiving them. That's an integral part of the entertainment involved in magic. You want your props to appear 'real'.. Why not your patter?

I have seen a number of mental effects begin with a conversation about Dr. JB Rhine of Duke University. Dr. Rhine pioneered the study of ESP, and is a great launching point for a mental magic effect, particularly if Zener cards are involved. Unfortunately, I have seen just as many effects take a left turn and begin to patter about matters not related to Dr. Rhine or reality in general. They rope the audience in.. then let them loose.

An ideal effect would talk about Dr. Rhine, his studies, and a particular study conducted by himself and involving a young boy from India...

"The young boy was introduced to him by a fellow professor from the foreign studies dept. and amazed everyone in Dr. Rhine's dept. for over three months. In addition to possessing a very strong ESP footprint, the young man performed a series of 'majik tricks' that were never properly explained before his return to India in 1952. Dr. Rhine spent the next twelve years, on and off, trying to reconnect with the young man.. to no avail.. This is one of three effects the good Dr. was able to recreate with the help of his associates.. "

This lead-in creates both interest and mystery. The audience does not know whether you are telling a true account of an encounter by Dr. Rhine or stretching reality. If they search Dr. Rhine, they'll discover he WAS a very important researcher in ESP, which adds credence to your story.

Don't say.. " I learned this effect from an old-timer when I was a kid.." Say.. " I learned this effect from a very seasoned performer, Judah Holland, who told me he learned it from Theodore "Dash" Hardeen.. the younger brother of Houdini.. on a train trip from New Orleans to Kansas City in 1946. I have no way of knowing whether Hardeen learned it from his older brother.. but I can hope... You MAY be witnessing an effect from the master himself"

Names and dates are important... use them freely. They add a certain authenticity to your patter and make your effect much more than simply a 'trick'. You'll be surprised at the audience members who come up to you afterwards and asks if such and such was a true story. They want to believe....

I understand the whole.. "Tell a lie or tell the truth" argument. But.. when a comedian, on stage, tells a story about his encounter with a drunk patron last week.. I don't take him literally. He's trying to make me laugh. That's his destination. I realize the drunk patron 'may' be real.. or not.. but it doesn't matter. He's trying to create laughter.. We're trying to create mystery.

If you'll spend as much time convincing the audience your patter is 'real' as you do trying to convince them your props are real.. you'll take your performance to another level. Don't lose them in the middle of a convoluted narrative. Try it.. and get back with me.

Rick Carruth

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**Predict the Future // Self-Working Card Trick - Video Tutorial..** (The esteemed editor of the Roadshow says 'Don't pass this up..' )  
52Kards

This is an excellent prediction effect from 52Kards.. It uses a method from the past.. but not a method familiar to many. Your audience WILL be quite surprised by the final outcome.

"This covers an super easy method for making an extremely accurate prediction of the future... It will require just a little bit of memorization on your part, but no technical skill is required. Present this the right way, and it will appear to be an absolute miracle. Hope you like it!"

<https://youtu.be/kU4kSDhm-W8>

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## Mind Reading Trick With Any Paper Napkin - Video Tutorial

Jay Sankey teaches a super-easy method to perform a bit of mental magic. This is something within the ability of anyone interested in predicting ANY word written by a spectator on a napkin... and it's NOT a center tear.

This is a classic of magic, repurposed to use a very modern day object.

<https://youtu.be/0xC8nP-W7pl>

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## Struggling With the DPS?? Diagonal Palm Shift in Depth Tutorial..

I know some of you guys enjoy something really challenging. The Diagonal Palm Shift always comes up in the conversation. When performed properly, it looks like true magic.. and the card produced from your pocket, or wherever, looks very convincing.

Reed Ferry is certainly skilled at performing the DPS. I recommend watching this tutorial to get a good grasp on the handling. At 25+ minutes, he covers all the essentials.. Also.. you can contact Reed for personalized one-on-one instructions via ZOOM..

“Hey guys! Here is my IN DEPTH tutorial on the DPS. This is one of my all-time favourite moves and I have spent a lot of time practicing and developing this move. In this video I go over a lot of the nuances and areas that people struggle with to help you MASTER the DPS! Practice the fluidity and covers that go along with this move and you will be able to pull off miracles.”

<https://youtu.be/5xwfDBskhOc>

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## 22 Levels of Card Juggling: Easy to Complex | WIRED

Dan and Dave Buck, in partnership with WIRED, published a skillful video.. detailing 22 different levels of flourishes. They perform a number of cut flourishes, faros, fans and related sleights. They also explain, quickly, how each move is achieved. 23 minutes long, professionally filmed, and well worth your time.

“Cardistry pioneers Dan and Dave Buck explain cardistry in 22 levels of difficulty. From a foundational Z-Grip to complicated cuts like the Leno, watch how these two card innovators demonstrate and break down everything that goes into the art of card handling.”

<https://youtu.be/tMaagZXYhJQ>

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## Unexpected Places to find Vintage Decks - Advice

Sometimes.. some of the best info is hiding in the most obvious places. I found this article one night while on the Bicycle Playing Cards site. It's good, solid suggestions if you're a collector of vintage playing cards...

"In the glorious age of technology, there are more places to find antique decks than at your local vintage shop or flea market (though those are great places!). Here are a few sites great for finding old decks, specialty decks, new decks, and everything in between."

<https://bicyclecards.com/article/unexpected-places-to-find-vintage-decks/#filter>

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## The Worst Magic Fails Ever - Post & Videos

Who better to create this disgusting list of Magic Fails and Live Magic Shows Gone Wrong for you than a UCSD theater Ph.D., magic scholar, university professor, author, and all around smart guy. This list of magic accidents are going to gross you out so, we suggest you sit down, grab a barf bag, take a few deep breaths, and CAREFULLY read on for the equivalent of Magic Tricks Gone Wrong winners...

<https://www.carnivalofillusion.com/worst-magic-fails-ever.php>

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## Paul Gordon's 30 Minute Performance Video - Video

I'm sure most of you are familiar with Paul Gordon. He is a master of the packet tricks and has produced some of the best selling packet tricks of all time. This video is an audience-free performance of a number of his classics.. over two dozen actually.

Paul is a professional magician, entertainer, lecturer and author. He's a member of the Inner Magic Circle with Gold Star and winner of the John Nevil Maskelyne Prize for Literature.

His magic is visual, commercial and entertaining. You can visit his website to see trailers and purchase many of the effects seen on the video. I am a long-time fan of Paul, and I'm glad to see this video, highlighting both his talent and his effects... ( <https://www.paulgordon.net> )

<http://magicblog.org>

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## COGNITO - Lloyd Barnes & Owen Garfield - A Review

This is the Ad Copy:

Magicians and mentalists have strived for centuries to crack the code of real mind reading.

COGNITO is the closest you will ever come to experiencing the incredible power of telepathy.

Imagine having someone think of ANYTHING (a playing card, star sign, word, movie, celebrity...whatever THEY want). They NEVER write it down, type it, point at it, click it, blink or even whisper...the thought ONLY exists inside their mind.



Yet with Cognito you know EXACTLY what they are thinking. There is even a way to do it with no peek at all.

Cognito is a revolutionary Magic App that combines a classic principle with genius new methods to know what spectators are thinking without seemingly doing anything.

The reason reviewers are calling this "The best app of the decade." is because it has no competition. Cognito stands on its own as the most unique and brilliantly thought out Magic App ever created.

Simply put; Magic Apps shouldn't get reactions like this.

Incredibly easy to perform

NO memory work or mental calculations

Perform in minutes

Works in ANY language

NO internet needed

Fools magicians

Multiple effects built in

Create your own effects with ease.

PLUS: A huge and active Facebook community (facebook name: cognitoapp) packed with ideas and new improbable routines.

Created by Lloyd Barnes & Owen Garfield and developed by Joshua Riley, Murphy's Magic proudly presents... COGNITO

My Thoughts:

I don't know where to start. COGNITO is described as a magic app. It is. But it is also so much more. This is the taking of an app and stretching it in every direction imaginable.

I really wish I had more time to 'play' with COGNITO before writing a review. But.. time is a factor in new releases, and it's important to get the basics out there.. and let the public decide. There's a segment who want new effects first, before anyone else, and they are looking for info right now, as I write. And, if you have the right effect/app, they will exponentially launch the new product into a magical orbit in ways I could never accomplish. So.. here are my initial thoughts.

Everything is based on a classic methodology many of you would recognize. That said.. it's like saying moon travel is based on the fact the Chinese launched fireworks into the air hundreds of years ago. Yes, everything went in the same direction.. up.. but the comparison isn't fair.

COGNITO solves 'problems' in ways not imaginable thirty years ago, although it employs the same principles USED thirty years ago.

Imagine this...

A spectator THINKS of a card. They look at several pictures of cards on your phone and indicate whether their card is in those pictures. Without looking at your phone, you know the identity of the card they're thinking of..

How? The app calculates the card.. sends YOU a text on your Apple watch or another phone disclosing the card.. and you are set for the reveal. What if the app sends a text to a confederate.. and they CALL to reveal the card.? Sort of like 'The Wizard' on steroids.

This isn't the primary effect. This is one of many effects. I wanted to bring this one to light to show the broad range of effects capable with this app. There's multiple ways of accomplishing each reveal so the performer can personalize the app to his or her style. And... you can literally personalize the app with your OWN designs, which are easily implemented into the existing effects.

I could go on and on.. but this review would become WAY to long to keep your interest. Aside from an hour and twenty plus minute tutorial designed to get you up to speed.. from absolute beginner.. to a comfortable performer. A very active Facebook group answers any questions you have not covered in the tutorial.. plus.. offers many different effects developed by enthusiastic owners.. and there are many. In fact, some of the top performers in the world are calling COGNITO a true game-changer and the top magic app of all time.

The tutorial covers a large list of effects and information. I have included the list here to give you a good overview..

Perform On Yourself- Easy 'first effect' to get you started.

Overview- What to expect.

How Cognito Knows- Detailed explanation of the classic technology.

The Split Principle- A swiping technique that serves as a base principle.

The Time Principle- A second technique, providing additional twists.

Proximity Input- Another input method making things very 'personal'.

Watch & Confederate- Apple watch and confederate suggestions.

How To Exit- Instructions for getting out an effect.

Presets Explained- Self explanatory.

Peekless Peeking- A super mentalism tool.

Create Your Own Routines- Copy and paste to achieve personalization.

Scripts & Reasonings-Digging deeper into the working

Tips & Tricks- A must read..

Power-

On A Spectators Phone- Additional methodology.

Facebook Group- As mentioned.. a super group of performers

There are effects involving playing cards, horoscopes, dates, words, states and Marvel movies included. As I mentioned, adding new effects is a simple task. I promise.. once you purchase COGNITO, your mind will race at all the possibilities. I can't understand pricing this at \$29.95, seriously, considering the strength and versatility. There's zero additional cost... nothing else to 'unlock' or purchase to get to the good features.

I hope I've provide enough info to spur your interest. There's SO much more.. and I have never reviewed one product with this many features.

I'm sure you won't be surprised when I recommend COGNITO to all my friends and readers. Get it.

\$29.95 .. From Murphy's Magic and their Associates..

<https://www.murphysmagic.com/product.aspx?id=70974>

Review by Rick Carruth

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## APOLLO - by Nicholas Lawrence & Worm - Review Red or Blue Backed

Here's the Ad Copy:

APOLLO is a unique and realistic Finger Through Card & Restoration effect, that's ready to perform right out of the box! You'll LOVE performing Apollo LIVE and for Social Media. It is an excellent stand alone effect but also a great follow up to any Torn and Restored tricks.



### APOLLO GIMMICK INCLUDED

Here's what happens... Grab a playing card and with your finger start to push on the center of it... Push and twist until your finger bursts through the card! After this small feat of destruction,

cleanly display the ripped and frayed card impaled on your finger. Show the card 360 degrees with absolutely NOTHING to hide!

It's actually pierced...

Remove your finger and display the destruction again briefly, then with a quick twirl of the card it instantly restores itself... Leaving NO trace of the hole on either side of the card!

Show the card front and back with nothing extra in your hands!

(This mechanical gimmick looks like a normal playing card from your audience's perspective and only you know the secret...easily switched for an examinable duplicate card and end clean)... 26 minutes of detailed instructions with Nicholas Lawrence & Worm!

My Thoughts:

I really like gimmicks. Maybe it's just me... but it seems gimmicks now-days are far more complex than gimmicks in years past. Nicholas Lawrence (Revolver, Blade, Titan, Reduction, Impale etc.) and Worm are specialists in creating gaffed cards and effects carried to extremes.

First off.. if you go to the link below and watch the trailer you'll see exactly what you get with APOLLO. Now, you'll not see everything you get.. but you'll see precisely what the audience sees. This is a finger through a card effect. It is not taught as part of a routine, but as a stand-alone sleight created to instill mystery and temporary confusion.

If you have owned the Cigarette thru the Quarter effect, then you have a very basic understanding of how this effect works. APOLLO is more sophisticated. Sticking a finger or thumb through a card requires a very different set of logistics to make it realistic..

and APOLLO is realistic to a fault. Even jagged edges and residue are built-in to add realism to your performance.

APOLLO is more than simply pushing your finger through a hole. There is a little work to be done both before and after the penetration. This is NOT complex work.. but it's something need to do to make it as strong as possible. You are not left hanging. Four different methods are taught on the online tutorial...

The Napkin Method - my personal favorite - that uses both a napkin and a card. The napkin aids in concealing the 'work'.

The Thumb Through Method - a slightly quicker method than above that allows me to stick my big, fat thumb through the card.

The Finger Through Method - Nicholas' favorite method.

The Quick Pierce Method - Leaves the spectator wondering what happened, and how...

-Plus- there is a section on switching out the gimmicked Queen for a normal card to make everything examinable. Because of the gimmick, you cannot hand out the card as is.. unless you switch the two.

The video is typical Murphy's quality. The sound and video are what you would expect for the price. The tutorial is 26 minutes in length.

Everything about the gimmick is performance ready. NO DIY. After watching the video you can immediately perform APOLLO.. although I recommend practicing to eliminate unwanted angles. (They are not a major problem, but may rear their nasty head if you DON'T practice a little.)

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This is a well-made gimmicked card. It is ideal for this type effect, and should last a long time under normal circumstances. I recommend APOLLO to any of my friends and readers who enjoy these type effects.

\$29.00 .. From Murphy's Magic and their Associates..

<https://www.murphymagic.com/product.aspx?id=70675>

Review by Rick Carruth

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## Providence Playing Cards by The 1914 - A Review

The Ad Copy reads:

The eye of Providence  
All seeing  
All knowing  
A symbol of the awakened  
A call to view the universe through  
eyes of creation  
We look  
But we do not see  
Only when the light of the soul  
blinds the eye of the ego  
Will truth be set free



The 1914 is proud to present its flagship luxury Providence Playing Cards. Printed by the Expert Playing Card Company on their world-renowned premium card stock, Providence oozes

class and style with its tantalizing metallic ink and gold foiling on each and every card.

Designed by Destino and inspired by the secrets of the universe, Providence represents mystery; The embodiment of both chaos and order; Infinite sequences of 52 ancient symbols that glide poetically between the hands and glisten in the light.

Housed in an embossed sideways tuck-box, Providence cards are traditionally cut for smooth handlings and perfect faro shuffles. Illuminate your mind and stimulate the senses with a brand new premium and tactile experience.

My Thoughts:

Providence Playing Cards are really, really nice. I know.. that's a lame review.. but sometimes the best review is a simple review. I have hundreds upon hundreds of decks from around the world, and, regardless of the hype or anticipation, I ultimately judge a deck of cards by how they both feel and handle in MY hands. I can't anticipate whether you'll like them.. but I feel, in this case, you'll most likely agree with me.

PPC's are designed by Destino (King & Legacy, Royal Verge, Esoteric) and presented by The 1914 (Revelations, Thy Will Be Done, Visible, Prohibition Monte). Both are highly respected. They are printed by the Expert Playing Card Company, located in China and, in my opinion, the first company to print cards fully comparable to USPCC. I suspect we are about to see a number of premium decks printed by EPCC.

The cards themselves are printed on a relatively thick linen-textured stock which reminds me of premium Bee's. They didn't faro that well for me straight out the box.. but it didn't take but

about half a dozen times for them to interlock with ease. This is perfectly normal for premium, thicker cards.

The individual cards are printed with minimalistic numeric values and traditional pips, each outlined with a thin gold design. The face cards are traditional Jacks, Queens and Kings with a healthy dose of gold, red, and black. The Aces are also traditional.. except for the Ace of Spades.. which features a custom pip. The backs are all complex black and gold with a gold foil inlay in the center. It's obvious a lot of time and effort went into the design. If you decide to use these cards, opposed to collecting them, you will get many very favorable comments.

I've attached a photo of the tuck-box with this review. You can see the black matt finish and the heavy gold foil lettering and adornment on the flap side and a gold embossed magic eye and infinity design on the face. The tuck-box opens sideways, which in my opinion adds a nice bonus to an already loaded deck.

You won't get more ornate than Providence Playing Cards. At \$15.00, they are very affordable, considering the overall unique design. I recommend Providence Playing Cards to my friends and readers.

\$15.00 .. Available from Murphy's Magic and their Associates.

<https://www.murphysmagic.com/Product.aspx?id=68981>

Review by Rick Carruth

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# IRIS - Lewis Le Val and The 1914 - A Review

The Ad Copy:

Forget palm reading!

The lines, marks and patterns in the eye's iris can tell you more about a person's life than any palm ever could!

(At least, that's what you tell your participant.) Using the remarkable concept of eye gazing, IRIS allows you to divine a specific and important area of life your participant is simply THINKING of.



After giving an impressive psychic reading centered around this area of their life, you proceed to floor them further by revealing a personal piece of information you couldn't possibly have known in advance: their star sign!

The methods are brilliantly devious. There are no cumbersome anagrams and absolutely nothing is ever written down!

In fact, the methods are hidden in plain sight, printed directly onto the two cards you receive. They are so well hidden, your participant could even forensically inspect the cards and STILL have no clue how it was done!

What's more, IRIS utilizes just TWO cards that can be carried everywhere with you, taking up next-to-no room in your wallet or purse.

The IRIS video instructions also contain a wealth of knowledge and guidance for giving unique and individual personality readings from a world-renowned modern mystic.

Beginners in mentalism often shy away from cold readings for fear of misses. IRIS is the antidote to your reservations; it guarantees a bulletproof ending irrespective of how successful your personality reading may be. This built-in safety net allows you to sharpen your cold reading skills without fear of getting things wrong, because no matter what happens in the reading, you'll always be able to hit them with something SOLID that's impossible to explain.

IRIS is a special tool designed to facilitate and enhance your intimate personality readings. It will leave your participant with a deep, personal and meaningful memory that has the potential to leave them with profound new life perspectives.

My Thoughts:

IRIS, by Lewis Le Val, is both an effect AND a reading system.. that permits you to know the secret thoughts of you spectator/client. I have NO problem with the ad copy.. and consider it very accurate describing IRIS..

The system uses two IRIS cards, which contain all the info for the reading. Nothing is printed on the cards to give away the secret. You can determine the spectator's star sign in a very inconspicuous way, one that doesn't create suspicion, and you can know very personal information about the spectator.. information you shouldn't otherwise know.

The IRIS cards are approx. the same size as a business card, and will fit easily in your wallet or shirt pocket. The spectator will casually read the cards and, in one instance, you will know WHAT

the spectator is reading by what is printed on the BACK of the card. The spectator has no idea they are giving away the secret while trying to keep it secret.

In all fairness, a small bit of equivoque is used to gain the spectator's star sign. The cards tell you, within 3, the sign.. and a simple equivoque is used for the final reveal. You can ask either one or two questions.. and know the sign.

During the second half of the reading, the spectator focuses on one area of their life that most interest them. One side of one card contains a list of twelve words; travel, education, strength, spirituality etc... and the spectator now focuses on one specific word. Lewis has assigned each area a number, and you can remember both the word and the number using a simple mnemonic frequently used in mentalism.

Using almost no mathematics, other than simple addition like  $1+2+8$ , you will know the specific area of interest of the spectator by gazing into their iris.. or so they will believe. Knowing their field of interest in secret, you are prepared to offer a 'reading' before you reveal their area of interest.

"You are a student for life. You have never quit learning and consider learning almost as important to you as breathing itself. You are not totally happy with your education.. and want to study something, somewhere that will make you a better person.. both in life and the workplace."

This might be something you'd say to someone after you've secretly determined their area of interest is education.

Approximately half of the instructions are geared toward the readings themselves.. and not technique. Lewis offers very detailed teachings about both the star reveal and the area of

interest. It's very possible to stick with the basic reveals until you are comfortable discussing the details of the reading.. details that will come through your experience.

Readings aren't easy, unless you're quick thinking or experienced. It's a learned process.. and IRIS is a great tool to get you started. Keep your readings simple in the beginning.. and expand as you gain experience. You have the perfect tool to encourage you to WANT to offer readings.. quick or otherwise.. and a very good instructor to set you on the right path.

IRIS includes 1 hour and 12 minutes of video instructions. The video and sound are good, and nothing is lacking. The first several minutes of the instructions are a full reading, conducted by Lewis, and give you a good indication of what to expect, and what is possible, with IRIS. Some might think thirty dollars is a little high for two cards.. but you are buying a well-thought-out system of psychic reading. No problem here...

I will recommend IRIS to any of my friends and readers with an interest in mentalism or psychic readings. I like it a LOT..

\$30.00 .. From Murphy's Magic and their Associates..

<https://www.murphysmagic.com/Product.aspx?id=70530>

Review by Rick Carruth

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4K Color Vision Box - by Magic Firm - A Review  
Gimmicks and Online Instructions included..  
Review by Rick Carruth

This is the Ad Copy:

"There is a reason a trick is considered a classic because it fools people and often easy for all levels of performers to do. I believe Brent's updated version will become the classic with the new additions and it will fool the heck out of any



audience – even those who know the original version. The final phases are really foolers and his little tips on handling help elevate this to a much higher level." -Paul Romhany, \*Reviews Vanish Magazine

The ball & vase. The silk vanish. The penetration frame. All classics, all simple, all found in magic kits around the world. These classics didn't reach that status by having the most clever methods, they got there because properly performed they will fool the %#\$# out of people.

With 4K Color Vision, Brent Braun takes a magic kit classic to new heights. Whether you're performing for magicians or a lay audience, if your audience thinks they've seen this before, they're about to have their world turned upside down.

This incredible update to the classic color vision box is a multi-phase jaw-dropper with a simple prop that you can perform anytime, anywhere.

A simple toy die with colored spots on each side is placed inside a box by the spectator and you can name the color every time! Each phase becomes more impossible, as you continue to divine the color out of the clear blue sky without touching the box! You can even name the color when the spectator has placed the die

into the box behind their back and closed it without anyone watching!

And the best part... there are no electronics, batteries, remotes, bluetooth, WiFi, apps, stooges, mirrors, magnets, or other gadgets & gizmos. This is analog magic at its finest - pure, simple, and direct.

Includes custom-made props

Complete routine teaching by Brent Braun

No electronics

No pre show

No writing

No stooges

No BS

My Thoughts:

I truly appreciate simple magic. There is something so refreshing and, at the same time, magnetic about effects we grew up with.. and THINK we understand. We are attracted to them.

But.. what I truly LOVE is a novelty toy/trick that everyone think goes right.. but it takes a sharp left and leaves everyone in the dust. In basketball, they call it 'getting faked out of your shoes'. In magic, they call it 'getting bamboozled'. 4K Color Vision will bamboozle your spectator, particularly if he/she is a know-it-all magician, convinced they know what's coming next.

4K Color Vision is a three-phase routine that can be stretched into four phases if you feel inclined. The first phase goes pretty much as everyone expects. The second phase begins to tighten the screws.. And the third phase locks 'em down.

The spectator is handed a small plastic box and lid.. along with a six sided die with a different color sticker on each side. The

magician turns his back and the spectator places the die inside the box, caps it, and places it in the hands of the magician, which are behind his back. The magician turns around, brings the box to the forefront, and predicts the color showing on the top of the die... then opens the box to show he is correct. This is all classic handling.

The second phase basically repeats the first phase.. except the circumstances are tightened to eliminate some of the spectator's suspicions.

Then.. the third phase eliminates the handling of the box by the magician.. as the spectator unwittingly performs all the necessary 'magic'.. to the total surprise of everyone. This is NOT 'classic' handling, but original handling perfected by Brent and his associates in a magic shop setting where 4K was performed over and over until every nuance was perfected.

Although it may appear to be very similar to the original, 4K has been designed for the performer to perform moves not easily carried out in the original version. This is a big plus.. and after you watch the video, you'll understand..

Brent Braun teaches you everything you need to know in a 30 minute video download. Also, everything you need to perform all three phase's are included in the package. No DIY. The quality and sound are fine and what you would expect.

For twenty dollars, you'll be hard pressed to find an effect with more fool-ability. It's well worth the money, and I recommend it to all my friends and readers..

\$20.00 .. From Murphy's Magic and their Associates.

[https://murphysmagic.com/Product\\_Alt1.aspx?id=69974](https://murphysmagic.com/Product_Alt1.aspx?id=69974)

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## Get Money -Louis Frenchy & George Iglesias - Review

This is the Ad Copy:

From the minds of Louis Frenchy and George Iglesias comes a diabolical effect that will make your spectators hallucinate!

Based on the effect dollar to credit card created by George Iglesias in 1995 and popularized in the magic world during the past 10 years, Louis Frenchy now comes with this new version named Get Money where you will show 3 amazing transformations in just seconds.



Extremely visual, fast, very commercial, easy to do, portable and customizable.

Effect:

Show a \$1 dollar bill and transform it into a \$100 dollar bill, now give a magic pass and transform the \$100 bill into a blue VISA credit card, now show it from both sides and when giving another magic pass transform it into a gold AMEX credit card that you can also display on both sides.

The magician can place his own credit card (real or expired one) and make a payment with the gimmick or switch the gimmick for another one. Everything is fully explained in the instructional video.

Available in three versions: Dollars, Euros and Pounds.

My Thoughts:

Louis Frenchy & George Iglesias have developed a very unique effect, gimmick and all, that's capable of doing everything the ad copy says it can do. There's no hyperbole or exaggeration, which is quite rare now days.. and I am excited to review a product that's worth getting excited about.

When I first opened GET MONEY, I noticed something familiar. The gimmick seemed to be something I remembered 'playing around with' a number of years ago. Soon, George talked about the history of GET MONEY and said it was based on an effect he created back in 1995 called Dollar To Credit Card. Bingo! I had one, although I seem unable to find it now.

Credit is also given to Bizzaro for Bill Breaker and Patrick Page for Paper To Bills. George always seems more than willing to give credit where credit is due. I appreciate that...

Although similar to Dollar To Credit Card.. this is a much improved and updated version, with considerably more flexibility and visual appeal. This version is totally justified.. and is NOT simply a re-packaging of an older effect. This is a major overhaul...

As the ad copy writes.. GET MONEY is a very visual effect that has the performer showing a one dollar bill, then with a rub, transforming it to a one hundred dollar bill. Just as quick, the one

hundred dollar bill changes into a blue Visa credit card, which is shown both sides. When you think the effect is complete.. the blue credit card changes to a gold American Express card, which, again, is shown both sides. With a little practice, you can perform this quartet of changes in about ten seconds.

I know someone will asks.. can the final change be handed out for inspection? No. But you CAN, with improvising provided in the video, use the card in the final production to pay your bill. It requires attaching your personal card to the blue Visa card instead of the provided card - but everything is explained in the instructions. Nice touch..

I keep referencing the 'dollar bill', but Get Money comes in your choice of bills... Dollar Bills, Euros, or Pounds. EVERYTHING you need is provided, including very realistic bills and credit cards. They also include an extra set of bills should you ever need to replace the ones attached to the gimmick. There is ZERO DIY, aside from having to attach the gold card to the blue card with pre-stuck two sided tape. This takes about five seconds. You pull the back paper off the tape, stick on the card, and perform you little heart out.

This is probably an intermediate level effect. Although it is not difficult, it will require some practice concerning finger placement and timing. It is certainly within the skill level of anyone willing to spend an hour or two practicing handling and angles. That said.. angles are not extreme. You simply don't want folks at your sides, as the thickness of the gimmick can be detected.

I mentioned extra bills included for repair. There is a portion of the video devoted to replacing the bills, should it ever become necessary. There is also a section on repairing the credit cards should you ever experience a problem with the 'crease'. Enough said at this point. Just know the gimmick is made to last and every

effort has been made to assure you can use your gimmick for a very LONG time.

The tutorial, available either online or for download, runs almost 50 minutes. There were NO audio or video problems. George is a good teacher, and, although he is from South America, he is quite easy to understand and a very engaging fellow.

I am definitely recommending all my friends and readers purchase GET MONEY. The price is totally justified, considering the quality of the gimmick and the overall strength of the effect.

\$45.00 .. From Murphy's Magic and their Associates..

<https://www.murphysmagic.com/Product.aspx?id=69851>

Review by Rick Carruth

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## Martin Scorsese's HUGO..

From time to time I enjoy sharing something personal with readers, something we wouldn't otherwise discuss in a magic newsletter. Someone asked me recently what was my favorite movie from last year, and I had to admit I didn't have a favorite... pandemic and all. But, it did set the brain spinning, and I thought about the best movies I'd seen the past ten years or so. Martin Scorsese's HUGO immediately came to mind. Not only was it based on a mystery and a fantasy.. but



it was seethed in its own form of magic. If you haven't watched HUGO.. find it and watch it over the holidays. You'll thank me later. If you have watched it.. watch it again. Although created as a 3D film, I didn't watch it as such. It was quite good enough as viewed..

"Hugo is a 2011 American adventure drama film directed and produced by Martin Scorsese, and adapted for the screen by John Logan. Based on Brian Selznick's 2007 book *The Invention of Hugo Cabret*, it tells the story of a boy who lives alone in the Gare Montparnasse railway station in Paris in the 1930s, only to become embroiled in a mystery surrounding his late father's automaton and the pioneering filmmaker Georges Méliès."

"Hugo received 11 Academy Award nominations (including Best Picture), more than any other film that year, winning five: Best Cinematography, Best Art Direction, Best Sound Mixing, Best Sound Editing, and Best Visual Effects.[8] It was also nominated for eight BAFTAs, and won two, and was nominated for three Golden Globe awards, earning Scorsese his third Golden Globe Award for Best Director. Despite receiving acclaim from critics, the film was considered a box office failure, grossing just \$185 million against its estimated \$150 million budget." Wikipedia..

Ben Kingsley Sacha Baron Cohen Asa Butterfield Chloë Grace Moretz Ray Winstone Emily Mortimer Jude Law  
93% on Rotten Tomatoes

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Casino Cheating Expert Reviews Card Counting and Casino Scams From Movies | Vanity Fair - Video

Our magic friend, Sal Piacente, gives his take on some of the classic poker, card counting, and crap scenes on film. This was a very interesting way to spend 24 minutes. Although I'm not a big fan of watching Facebook for entertainment.. I'm glad I watched Sal on this Vanity Fair production... I'm obviously not the only one.. as four and a half million others have watched this video in the past MONTH...



"Casino game protection expert Sal Piacente reviews notorious card counting and casino game cheating scenes from films including 'Rain Man,' 'Rounders,' 'The Sting,' 'Austin Powers,' 'Casino,' 'Ocean's Thirteen,' 'The Cooler,' 'Runner Runner,' 'Now You See Me 2,' 'Shade' and '21.'

<https://youtu.be/ki4Fbctwnjs>

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## Penn Jillette Reviews Magic Tricks from Movies & TV | Vanity Fair - Video

Like the above video with Sal Piacente, Penn reviews magic and illusions from some of the most popular movies featuring magic. I don't have to tell you Penn has his own original take on everything magic.. You'll enjoy all twelve minutes of this Vanity Fair production...

"Legendary magician Penn Jillette reviews some of the most iconic magic tricks in cinema, from the dramatic illusions in 'The

Prestige' and 'The Illusionist' to the comedic tricks in 'Ant-Man and The Wasp' and 'Arrested Development.' Learn how realistic some of the most famous cinematic magic really is."



<https://youtu.be/S3vTld5pNII>

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## Other Good Stuff from The Roadshow - Resources

I've received many favorable comments about my recent publication of **Magic In The Public Doman**. This is a PDF I put together for you guys.. full of magic's all-time greatest books and publications from the Giants of magic. .Over 300 links to view or download these classics for Free.. You're welcome...

<https://magicroadshow.com/magic-in-the-public-domain/>

Our last issue.. If you missed **Special Issue #9**, perhaps because you're a new subscriber.. or maybe you were incarcerated.. (We don't judge..) here's a link to download our last issue as a PDF. Enjoy..

<https://magicroadshow.com/wp-content/uploads/2021/09/MAGIC-ROADSHOW-SPECIAL-9.pdf>

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## SIGN UP FOR THE MAGIC ROADSHOW....

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Card Tricks and Magical Mysteries video blog..

<http://www.magicmysteries.org/>

Magic Roadshow Video Blog... <http://magicblog.org>

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That does it for this issue. I hope you found something to help your magic along. Remember, if you have material you would like to see published on the Magic Roadshow site.. send it to:

rcarruth@gmail.com (This is my personal email. Guard it with your life..)

"Vive Tus Sueños - Live Your Dreams "

Rick Carruth / Publisher/ Editor/ Janitor

“Performer of Magical Curiosities”

Senior Professor - Camelard College of Conjuring of Chemmis, Egypt.. <http://www.camelardcollege.org/>

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\*\* NOTE: This issue MAY contain an affiliate link. If so, I have added (Ad) to the title. If you click it, I may receive a small compensation from the seller. Remember, I DO NOT affiliate with any product I don't consider worthy of recommending to my friends and readers.. Rick C.

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