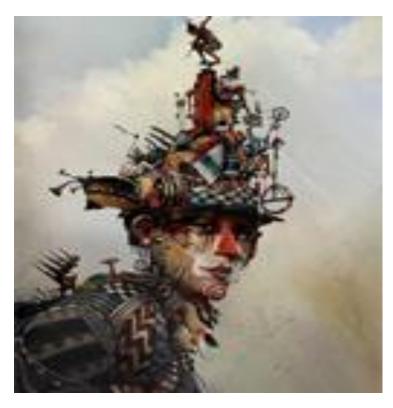
MAGIC ROADSHOW SPECIAL #16

Winter 2022/2023

Hello Everyone!

Welcome to a new Special Edition of the Magic Roadshow. This issue was to be published just before Christmas.. but life got in the way. A few health issues forced an unplanned eye surgery and I couldn't see straight! Sorry.. but I'm here now and intend to make up for lost time.

I have some great resources for this issue. All my magic buddies have come through



in a big way, and I owe everything to them. I encourage you to support them in every way possible. Check out their sites and buy their topnotch material. That's what keeps the magic fires burning. (Painting by Bruce Holwerda.)

I honestly don't have any magic news or tidbits to write about.. so I'll keep this short and sweet.......... Done.

Thoughts, ideas, questions or requests? Rick@MagicRoadshow.com

This issue runs about 51 pages and 10775 words...

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Not Quite Magic... But Close

Country Wisdom....

SIGN UP FOR THE MAGIC ROADSHOW....

"Most magic performances would be twice as good if they were half as long."

Ryan Pilling

"Many magicians are too quick to equate applause and laughter with approval and success."

Lawrence Hass

"Timing has a lot to do with the outcome of a rain dance..." Unk.

Nothing Rhymes With Orange By Christopher M. Reynolds

A magician making a coin vanish and finding it inside an orange was a standard trick in the repertoire of Victorian-era performers.



You can find different interpretations of this classic 19th-century effect in conjuring manuals like Modern Magic (1876) by Professor Hoffman and the Art Of Modern Conjuring (1886) by Professor Henri Garenne.

Garenne's and Hoffman's renditions are elaborate, involving marked coins, audience participation, and other complications.

No complex routines are necessary for this no-skill version of the time-honored effect. Only a few items around the house are required, along with one effortless sleight-of-hand move.

Knife Handkerchief Dime Wax Orange

Effect

"I have a question: Why do banks have so many branches if money doesn't grow on trees? Anyone who says money doesn't grow on trees has never been in my backyard."

The magician hands out an orange for inspection. After taking it back, they say:

"I planted some spare change with some orange seeds, and now I have a tree that grows oranges with coins inside them."

The magician removes a handkerchief, cleans both sides of the knife blade, and slices open the orange.

"Here! Look inside this one."

The magician shows the audience there is a dime inside.

Secret

Good sleight of hand doesn't depend on quickness but on subtlety and smoothness. Magician's only let you see what they want you to see, manipulating the way your brain processes information.

Before starting the trick, place a dime onto the blade of a knife, holding it in place with a bit of wax.

To hide the coin from your audience, you'll turn over the knife using a deceptive sleight called the Paddle Move.

Flip the knife over (not too fast, but not too slow, either), pretending to show that both sides of the blade are blank. Do this by rotating your wrist while rolling the knife between your thumb and fingers.

This reveals the empty side of the knife blade twice, hiding the dime from the spectator's view. Wipe the blank side of the knife clean with the handkerchief on each turn. Doing this offers the audience a form of psychological "proof" that the blade isn't gaffed.

After you've passed the orange for inspection, cut it open with the gimmicked knife, pushing the dime off the blade as it cuts through the fruit, leaving the coin behind in the slit.

Afterthoughts

This trick was inspired by the 1967 children's book Magic Secrets by Rose Wylder and Gerald Ames.

Besides being funny, fragrant, and delicious, oranges are also the magic elixir for boosting your immune system. They're chock full of vitamin-c which helps your body fight everything from the common cold to cancer.

Christopher M. Reynolds



Five from Michael Boden - Video Tutorials



"Breaking The Magician's Code" with Linking Rings

This is a short but sweet 3 ring routine with a presentational angle of letting your audience in on the secret of The Linking Rings. With rings in hand you demonstrate the magical linking and unlinking of the rings several times as you are apparently......

BREAKING THE MAGICIAN'S CODE of

- 1. Never tell them ahead of time what you are about to do.
- 2. Never repeat the same trick twice
- 3. Never reveal the secret

At the end of the effect you do the unthinkable!!!!!!......YOU GIVE THE RINGS OUT FOR TOTAL EXAMINATION !!!

https://youtu.be/97Jl1MSTWp0

E-Z RISING CARD



A rising card effect that is squeaky clean in procedure and easy to perform because of a special gimmick. Don't worry....the special gimmick needed to perform this beautiful card rise is found in every store you have shopped at.

https://youtu.be/pn0LmBHHDY0

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"INSTA-FLIP STICK"

Now you see it....you don't! Watch closely as the magic marker vanishes in a way that looks just like magic! Watch closely as it VANISHES...REAPPEARS...SHRINKS...RETURNS TO NORMAL SIZE....and finally it's just GONE!

https://youtu.be/9KU5hcSviWg



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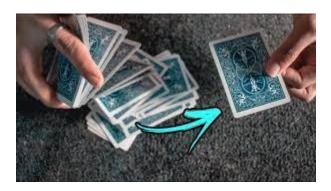
"POP IT"

Lookin for a way to produce your coins that is totally different? "POP IT" is a colorful and refreshing approach that your audience won't see coming.

https://youtu.be/4a6ckWAeE9k

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"SIMPLEX DRIBBLE CARD CATCH"



If you're looking for an easier method to perform The Dribble Card Catch then look no further.

With this method the spectators card will be hard to miss, as the deck is cascading onto the table.

https://youtu.be/0zsKSQcMsYk

Tour de Forces - By Michael Breggar - Number 9 ... Number 9 ... Number 9 ...

I probably should have waited a bit longer to write up this column. At least until the 9th column as this one is all about forcing a particular number: number 9.



The number 9 has some great mathematical properties and flexing them allows for some amazing magic. I have used derivations of the "properties of 9" in everything from predictions to book tests to you-name-it. In its simplest form however, forcing something by leveraging the properties of 9 is a tool fit for every mentalist and magician.

The basic "properties of 9" force yields the number 9 after you ask your spectator(s) to "compress a number to its simplest form." Mathematically, you are using 9 as a base root (I probably don't have my math terminology correct, so my magic terminology will have to suffice!). For example, subtracting the "digit sum" of a number from itself always gives a multiple of 9. The digit sum is simply adding the digits together that make up a single number. Try this: write down any three-digit number. Say, 376. The digit sum is 3+7+6=16. Now subtract 16 from 376 and you get 360. This is a multiple of 9 (9 times 40=360). More importantly though, if you now do the digit sum of 360, you get ... wait for it ... 9! Try this a few times with other numbers and let your mind start to think about how you could apply this principle.

A variation, and one I go back to frequently, is to start with a number of any length that has a 9 in it. Then multiply the digits one by one. You tell your audience that you need a "magic number and they are comprised of only single digits. So, we need to compress this random total." Now, you do the digit sum addition. If the sum has more than 1 digit, compress (digit sum up) this number until you have "compressed" to a single digit. It will always be 9. This astonishes people. They cannot imagine that such seeming randomness could yield anything but!

Since you merely need to start with any number that has a 9 in it, you can be very creative. For example, write the numbers 1 through 9 on individual Post-It Notes. Ask an audience member to create a large number using these Notes. You do not specify how long the number needs to be. They will start moving the Note Numbers around creating a long number. As soon as the number 9 Note is put into play, stop them. The number could be in any position. You could even have your helper scramble the digits of the long number just Post-It posted. Let's say they arranged the number 34569 and then scrambled it resulting in 49365. You now convert this random number into a "magic number". Give your helper a calculator (or tell them to use the one on their cell phone) and have them multiply the digits in the 5-digit number. 4 x 9 x $3 \times 6 \times 5 = 3,240$. Now have them add the numbers of this total together 3 + 2 + 4 + 0 = 9. You could have them then take the ninth envelope in a pile or count down to the ninth card a deck or Well, use your imagination!

One final variation to consider is to take a large number and subtract it from the reverse of itself. Such as 5318 - 8135 = 2817. Go into single-digit compression mode as above and you get ... you guessed it! A possible (very rough) effect (idea) is to have several audience members call out three-digit numbers at random. Add them together and state that somewhere in a parallel universe, three people who are your mirror images are calling out the same numbers ... but in reverse. Add

the numbers from each universe, then subtract them, compress and bow to the magic number 9!

I used the Properties of 9 Force to great effect in a crazy routine called "My Favorite Things." I had published this effect several times (see Dancing With the Cards, 2018) and each time wanted to tune it up a bit based on my many years of performing it. I can't think of how to take it much further ... I am very happy with its current form. I am certain once you perform and realize how impossible it is to your audience, it will become one of your favorite things too!

"My Favorite Things" Simple, no simpler...

I listened to an interview recently of Michael Giachinno, the fabulous Hollywood film composer. One of his working mantras is that "the smartest people can distill things to its simplest forms." This made me think of Einstein's famous quote "Everything should be made as simple as possible, but no simpler," and famed magician S. Leo Horowitz's comment that, "If you can eliminate ... moves through subtlety and misdirection your trick has great value. If you can ... complete your effect with no moves, then you have a miracle."

Readers of my Auto-Magic columns in The Linking Ring know that this is a goal. Of course, simply removing sleights does not make for good, entertaining or even practical magic. That part is completely up to you and what you put into your effects.

I think there is enough present in this effect to add to any longer routine or set. The mix of coins, pens and all sorts of misdirected layers make this an ideal chance for the audience to catch their pasteboard-breath.

Bag of Faves...

You remove a little cloth bag from your pocket and shake out an assortment of coins. There are five coins of different sizes and denominations. Maybe even a stray foreign coin. "I'm not a coin collector," you state, "but these are my favorite coins. And one of them is my lucky coin! Marilyn, can you look carefully at these coins and venture a guess as to which is my lucky coin?" She looks at you, puzzled as usual, and then points to the half dollar. "You're right! Take a good look at the half-dollar. Can you tell what makes it so lucky?" She turns it over and over, but still looks at you puzzled. You put the other coins bag in the bag and put it back in your pocket.

Meanwhile, you grab a nearby deck of cards, lift off the top quarter and give it a little shuffle. "And these are my favorite cards!" You place the packet you are shuffling face up on the table near Seth. You instruct him to "Lift off about half, give them a good shuffle and place them face up on top of my cards. And then do



the same with the remaining cards." Seth complies.

"Marilyn, have you figured out why that coin is my lucky coin? Seth, how about you? Now that you shuffled these cards, could you tell why they are my favorites?" Spread the cards face up to show them well mixed.

"Well, let's try something.
I'm sure you will
understand then." You
gather the cards and turn
them face down. "Marilyn,
can you please lift off a
bunch of these cards - a
little less than half – turn
the whole pile face up and
place it back on top of the



deck?" She does that and you immediately pick up the whole pack, flip it over and ribbon spread it in front of Seth. "Now look at all these cards! You must surely understand now why this is my favorite deck?!" Seth now looks at you puzzled! "Let me get rid of these face-up cards." You remove the face up cards and put them to one side. "NOW do you get it?!" Nothing.

Now you are getting frustrated with your helpers! You straighten the cards keeping them face down and turn again to Marilyn. "The date? Check the date on the coin. Does that give you any clues?" She looks at the date which is 1991. "Try this. Use the calculator on your phone if need be. Multiply the digits of the date together. That's 1 times 9 times 9 times 1. That equals 81. Everyone knows a lucky number can only have a single digit so add those two digits together. 9, correct? Now you must surely understand why this is my most favorite and lucky coin?!"

You sigh loudly. "Seth, deal down to the – Marilyn what was the lucky number?" You pick up the coin and look at the date. "Nine, Seth. Deal down to the ninth card." As he does so, you state to Marilyn, "You realize had you picked any other coin, it would have been a different date and a different lucky number?"

To Seth: "And you did shuffle those cards well..." The ninth card is dealt and turned face-up. It's the 3 of diamonds. "You realize from my favorite deck, you just happened to select my lucky card?!" You hand him an old, beat-up, not-so-sharp Sharpie. "Here. Take my favorite marking pen and write your first name between the diamonds."



You place these items directly in front of Marilyn and Seth. "Don't you see now? Why this is my favorite deck of cards and my favorite pen and my favorite coin? No?! My cards, my coins, my pen ... we have been working together so long they all know what I'm doing. And what you will do. Even before you do it. The half-dollar, for example ... you didn't choice it. It chose you! And the card too. Really, the coin knew what card you'd choose.

You flip over the half-dollar which had been closely scrutinized. Glued tightly to its back is a miniature 3 of Diamonds! And it's got Seth's signature!!

"Now can you see why it's my lucky coin?!"

My Favorite Explanation ...

There are a few things going on here. A coin force, a



number force, a card force and a mysterious appearance of both card and signature. And it is all so ridiculously simple, yet immensely powerful.

First, let's look at the coins. The choice of coin is truly a free choice. Have 5 or so different coins. You want a good variety. The only caveat is that they must all be 20th Century vintage. I.E., from 1901 to 1999. Karl Fulves described a Sam Schwartz effect using the dates of these coins and going through the math described above. Amazingly, when you multiply the digits first then add them, you always get 9!

Now, we need to be sure the force card is 9th from the top. Place the 3D there before you start the effect. The false-shuffle described is one of my favorite gambits (a Ben Earl variant)when there is a set-up in the top 10 or less cards:

Ask your helper to lift off about half the cards and hand them to you. "Take the other half and give the cards a good, thorough mixing." You demonstrate by overhand shuffling the bottom 6 or 7 cards from your packet, throwing the remainder cards behind the mixed cards. Thus, not disturbing the top dozen or so cards. When your helper is finished, have them place their packet face-down on the table and place your cards on top. You could execute a false cut (see page 44-45) or not do anything!

The selection force I use here is Lin Searles "So Simple Force" first described in the 1936 Summer supplement of The Jinx. As soon as your helper places the reversed cards back on top of the deck, you flip the whole deck over and spread. After you remove the face-up cards, your force card is still 9 down!

This move is very deceiving, but must be worked smoothly and at an even pace. Otherwise, it just looks "wrong" and suspicious.

Regarding the signature, use a thicker tipped marking pen or an older Sharpie. You want the signature to look "blobby" and un-precise.

Finally, as to the card on the back of the coin; print out all the faces of the cards and select any of them (email me and I'll send you a template to print from). Cut out the image and smudge a blob of a signature on the card. Put a tiny bit of double-backed tape on the back. Keep this in your pocket attached to a piece of waxed paper until you need it. When you remove the non-selected coins from the table, put them in your pocket and secure the little card. It is easy to keep it well hidden in your hand. The tape will help. When you take the coin back in your hand ostensibly to read the date to tell Seth the correct number to deal to, stick the card firmly to the back of the coin.

Let me know what you think. You can email me at: mbreggarmagic@gmail.com

© January 2023, MBREGGAR MAGIC Check out a number of Michael's effects and books at Penguin, among other leading sites. https://www.penguinmagic.com/s/breggar



Do You Have ESP? - Paul A. Lelekis - An Effect

My e-books, **Openers & Closers 1, 2 & 3** at Murphy's Magic and Lybrary.com present many superb tricks that involve the most CRUCIAL parts of your shows....Openers & Closers.

"OPEN" up your spectators and take command. This will also "relax" the performer. Most performers know that you should end your show with a strong "closer"...but the "openers" are just as crucial...if not MORE so!

This presentation is a combination of smaller effects and "bits" that will really open your spectators up for having fun. This routine is suitable for close-up or cabaret...or at a party...and IT PLAYS BEAUTIFULLY!

EFFECT: The performer presents a string of smaller "rapid-fire" effects that will let the spectators know that you are there to have fun with them!

METHOD: Have a deck of cards in your hands. You have already noted the bottom card of the deck. We'll say it is the Jack of Hearts (JH). Give the deck a casual overhand shuffle, running about 2/3 of the deck into your left hand and then in-jog a card and "throw" the balance on top. Get left pinkie break above the in-jog and below the JH...hold this break...you will not be using it just yet.

Part 1:

Smile as you approach a female, and ask her name. She will feel a little uncomfortable, but no worries. Let's assume her name is Sue.

"Sue...do you believe in ESP?" She will usually say "No!", but even if she says "Yes!" your response will be the same...tap your temple with your index finger and say "I knew that!"

This WILL get laughs and giggles...it works every time. "I want to try something with you Sue...but don't worry...it's all legal!" "I want you to think of a number between 1 and 3...quickly!" At this point, snap you fingers as if trying to hurry her. She will giggle as others will, because the request seems ridiculous!

Part 2:

"O.K., O.K. - let's broaden your scope of choices...THINK of a number between 1 and 4! Think of that number being written up on that wall over there. Can you see it?" "That number is THREE!" You will be correct about 90% of the time. If she says, "No!" you say "That's correct!" "See? This ESP stuff is pretty cool, huh?!" No matter what she said at this point, you will continue by saying...

Part 3:

"Let's make this a little bit harder...think of a number between 1 and 10...quickly!" Here, you will snap your fingers again! "Now think of that number written on that wall over there! Is it the number 7?"

NOTE: The snapping of the fingers will be noticed by your spectators and will become almost a joke in their minds as if you are 'hurrying' her! The chances of her thinking of the number "7" are VERY good! If she does admit to it, say "See? I TOLD you that ESP is real!" If she DOESN'T think of the number "7" say "Proof POSITIVE that ESP is not real! Ya' see...I told you so!" (Again, tap your temple!)

Part 4:

At this point, the spectators are quite 'loosened up' and they realize that you are having fun with them...BUT...now you will fry them!

Remember that you are still holding the deck of cards with a break BELOW the Jack of Hearts (JH)?

You will now perform a Riffle Peek Force of the JH as follows: Hold the deck in the left hand with the face of the deck (the bottom of the deck) facing the spectator. You are STILL holding the break. "Ma'am, what I'm going to do is riffle through the deck like this, and whenever you want, whenever you feel like it, say "Stop!"!

What you are doing as you patter, is slowly riffling through the deck, using your right index or middle finger at the outer right corner of the deck. You are "conditioning" the spectator for how long it will take you to riffle through the deck. This is a demonstration of how you will "appear" do it for the spectator...I have found over the years, that most women will say "Stop!" during the above explanation. In fact it happened the other day! This can be quite amusing!

I normally say at this point, "Ma'am...I really appreciate your enthusiasm but I want to give you the chance at stopping me at ANY card...not just the last few cards!"

This will get laughs...but you DON'T want to make her feel foolish - just a little uncomfortable. O.K. - the stage is set, so to speak. Say "Alright, I'm going to riffle through the cards now...THIS is where you say 'Stop' Ma'am!" This will also get giggles.

As you begin to riffle the outer right corner of the deck, watch her mouth very closely...you are going to riffle through the deck, VERY QUICKLY so that she says "Stop!" AFTER you've already finished riffling! This will also get laughs! "I'm sorry Ma'am...I'm just having fun!" "Go ahead and say 'Stop'!" Riffle the corner of the deck again and time it so that she says "Stop!" at your break.

Hold open the break at the JH, TURN YOUR HEAD AWAY, and say "Please remember that card, Ma'am...and anyone else around you, also remember that card!" This is how you include others in the fun! The above actions are choreographed to help the performer. It will amuse your spectators, but you are "conditioning" your spectator to say "Stop!" at your break! This makes the force, much more natural appearing!

Continue with your presentation at this point:

"O.K. - you should have a card in your mind right now Ma'am...is that correct?" She will say "Yes!"

"Ma'am...I want you to concentrate on that card and get a clear mental picture of that card in your mind." Here, is where some more fun happens! Remember, you KNOW that the card she is thinking of is the Jack of Hearts.

I'm getting a mental picture from you Ma'am...the card you are thinking of is BLACK...is it not?"

She will smile...she will be confused on how to answer your "double-edged" question! Usually she'll say "No!"...but it doesn't matter!

You still say "Uhhhh...yea, that's what I said...'it is NOT'! I KNEW that it's red!" The spectators will laugh at this "obvious fishing expedition"! "In fact, the card you are thinking of is...the Jack of Hearts!" The spectators will be quite amazed!

"It IS the Jack of Hearts...really?!" (Act as if you are amazed that you were correct!) "Wow...maybe this ESP stuff is real after all!" The spectators have been laughing at your antics up to this point, but will

be very surprised that you "read" their minds! This ends your, opening routine and you've made your spectators relax and have fun! On to more adventure!

NOTE #1: Notice that the performer is ALSO "amazed" that he got it right! This, again, "diffuses" the magic from the performer. He is as surprised that it worked, as the spectators are! Don't worry about "being a hero" or some "demagogue"...be an entertainer. The spectators will KNOW that you are really clever and that you are just being modest.

NOTE #2: Do NOT let the simplicity of this routine sway you...because of the way you have "worked" your spectators, they will be even MORE amazed that you, somehow, "divined" their selection. This is a very powerful routine! The rest of your show will be a breeze...

Paul A. Lelekis -

You can view ALL of Paul's ebooks, at Lybrary.com .. They are, undoubtedly, one of the best values in all of magic.. Many are now considered underground classics and are available for IMMEDIATE download...

http://lybrary.com/paul-a-lelekis-m-163788.html



Max Maven - A Brief History



The magic community lost Max on Nov. 1, 2022.. and he will be sincerely missed. I'm posting the following from Wikipedia. Although it is rather generic, it does cover a wide swarth of his life and the details. It doesn't cover his massive influence.. which is his untimate contribution to the magic world..

Max Maven (born Philip T. Goldstein; December 21, 1950 – November 1, 2022) was an American magician and mentalist whose performances were considered erudite and intelligent. He is ranked as one of the most influential mentalists of all time, and

one of the 100 "Most Influential Magicians of the 20th Century" by Magic Magazine.

Maven often appeared on television magic shows to perform "interactive" mind reading tricks. Among other cities, including Rome, Maven grew up largely in Boston, Massachusetts, where he became known for his performances at several nightspots including the then popular Playboy Club. In Boston, he was formerly a radio deejay.

Maven was also a prolific author and conceived many magical and mentalist effects used by other magicians. He was a magic consultant for such performers as David Copperfield and Penn & Teller, Siegfried & Roy, and Doug Henning, and was a frequent contributor to industry journals such as Genii, The Linking Ring, and M-U-M.

Maven was featured on the cover of over 30 such magazines over the years, including The Linking Ring, Genii in 1983 (with Japanese magician Shigeo Takagi), and also in 2007 and in 2018, and on the cover of Penguin Magic Monthly in 2019. He was the featured magician at the annual conventions of both the Society of American Magicians and the International Brotherhood of Magicians.

His name was changed legally to Maven but he still used "Phil Goldstein" as a pen name for technical writings.

Maven was considered a legend in the world of magic, and had a broad knowledge of magic history and the origins of various tricks and methods. He stated that he believed it vital to preserve the history of the art and provide credit to the originators of ideas.

Although Maven did not consider himself a comedian, he spent much of the 1980s performing and headlining in comedy clubs throughout the United States.

His one man show, Thinking in Person, ran for two months at the Beverly Hills Playhouse in 1988, and an expanded version of the show was relaunched twenty years later in 2008. The show was later mounted Off-Broadway at the Abingdon Theatre Arts Complex in 2012.

Maven occasionally played a magician character (often as himself) on various television series, such as, "Magic", "The Art of Magic" and "The MAXimum Dimension". He appeared in television series in Sweden, Norway, Finland, Taiwan, England, Canada, Spain, Portugal, and Chile.

Maven appeared as a part of the traveling science exhibit called "Magic: The Science of Illusion" and the "Magic of the Mind Illusion", which

toured in science museums such as Los Angeles and Boston. He performed often in Japan, and spoke Japanese.

Maven was a frequent speaker at the EG Conference on creativity and innovation.

Maven starred as the title role in FOX's 1992 Halloween special Count DeClues' Mystery Castle. His performed his interactive magic on The World's Greatest Magic, NBC's highest rated special of 1994.

Maven hosted his own show on Israel's Channel 2, a licensed version of Penn & Teller: Fool Us called Mi Yapil Et Ha Master ("Who Can Fool The Master?). He was a judge for a number of episodes of the 2008 TV reality tv series Celebracadabra.

Maven appeared in sitcoms and television dramas, including as "The Great Mentos" in the 1995 Fresh Prince of Bel Air episode "Save the Last Trance for Me", the 1982 episode of Mork & Mindy entitled "Drive, She Said", and episodes of General Hospital and Top Chef.

In 2019, he appeared on screen in the documentary about The Amazing Johnathan directed by Ben Berman and was interviewed by the Los Angeles Times about recent developments at The Magic Castle.

The well-reviewed feature documentary entitled Max Maven: A Fabulous Monster was released about him in 2007 by Reel Time Images. It is available for streaming on Amazon Prime.

Maven died from brain cancer on November 1, 2022, at the age of 71.

https://en.wikipedia.org/wiki/Max Maven

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The Magic of the Gilbreath Principle - Max Maven

Max Maven gave this lecture at the G4G Celebration in 2014. The G4G Celebration was a tribute to the work and contributions of the extraordinary Martin Gardner.. who was born one hundred years earlier in 1914..

The Gilbreath Principle proves how a deck of cards, once shiffled, can still maintain a fascinating cohesive relationship, enabling a wise magician to mysteriously fool an unsuspecting audience.

I've written about the principle before.. and published the work of others related to it.. but I felt this video by Max was a good tribute to a very deep mind.

https://youtu.be/ht 2ai4N9BY



Hocus Pocus Practice Focus: The Making of a Magician.. Amy Kimlat

Illustrator: Srinidhi Srinivasan

Ad Copy:

A rhythmic, rhyming must-read for the child who loves magic!

When a magician amazes Mila at her birthday party she wants to become a magician just like her. The magician makes it look to easy,

but magic is trickier than Mila thought! Just then Mila's dream feel's like it might disappear, she discovers the magic secret in an unexpected place.. and person.

HOCUS POCUS PRACTICE FOCUS is an inspiring, rhyming read-aloud that reveals a magician's greatest secret - real magic happens when you prepare, practice, and persist!

PRACTIS POCUS

INICHARING OF A MAGICIAN CUS

WATER FY MANA I LUMBRID FY SRINIDHI SRINIVASAN

"Magicians work hard, just like dancers and singers.

They don't become great just by snapping their fingers!"

"A book that every child interested in magic should have and every girl interested in magic needs" David Copperfield

"Magic has been a boys club for way way way too long. That's changing and quickly. This book will make it change even quicker." Penn Jillette

My Thoughts:

"Hocus Pocus Practice Focus: The Making of a Magician" certainly brings back memories. I remember being a young man who had a family member who was a professional magician. I loved visiting his home.. and being entertained with tricks I couldn't fathom. I also remember trying to perform these tricks in the privacy of my bedroom, with zero success.

Amy Kimlat paints a picture of a young lady named Mila who experienced basically the same fate. After being entertained at her

birthday party by a skilled magician, she tried to replicate the tricks for herself and her friends.. and she failed.

Left to clean the mess she'd made trying to entertain her friends at school, Mila had a chance encounter with a teacher, who turned out to be Greta the Great.. the performer who had inspired her at her party.

Greta talked to Mila about the importance of practice and focus.. about the necessity of educating yourself, one trick at a time, and magic technique, practiced over and over like a singer or dancer would prepare for a performance.

Mila took the steps necessary to become a performer. She practiced long hours, entertained her family, read book upon book about magic, and gradually became exactly who she wanted to be... A Magician!

David Copperfield wrote the introduction.. and captured the essence of Mila's journey...

"Through Mila's journey into magic, Amy Kimlat reveals some of my most important secrets. But these secrets aren't the technical methods behind my magic. Instead, they're what I call the three Ps of success — passion, preparation, and persistence."

This is an ideal book for any young person who has, or potentially has, an interest in magic. It paints a true path. The magic isn't instantaneous, but requires dedication and practice. At 44 pages, it's an easy read with the many great illustrations. Written in rhyme, Any keeps it simple and relatable, but perfect for a young mind. I would suggest the reading age at 4 to 9 years old...

I certainly recommend "Hocus Pocus Practice Focus: The Making of a Magician". It fills a niche where nothing else exist. Apparently, Amy's husband isn't the only talented 'magician' in the family. Kostya has

been one of my favorite performers in the world for years.. and now his super-talented wife has established herself in a different way in the same field. Nice..!!

Available at Amazon.. \$14.99

https://www.amazon.com/Hocus-Pocus-Practice-Focus-Magician/dp/1958573019/ref=sr 1 1?crid=3KOGM5OTMCH76&keywords=%22Hocus+Practice+Focus%3A+The+Making+of+a+Magician%22&qid=1674528979&sprefix=hocus+pocus+practice+focus+the+making+of+a+magician+%2Caps%2C167&sr=8-1



Keeping it Real - Let Me Count The Ways... Ryan Pilling

(From Ryan Pilling's Magic Tips and Tricks)

How Many Different Ways Can You Shuffle A Deck Of Cards? In my video demonstration for the Shuffle Prophecy, I casually point out "there are more ways to shuffle a deck of cards than there are atoms in the universe" I then correct myself



to say more atoms on earth, not the universe. I recently received a note

from Doug Dyment, retired math professor at University of Waterloo, to correct my correction.

"Thought I should comment on the math in your instructional video. Your original claim is correct; the text correction you provide is unnecessary and misleading.

The number of possibilities of a shuffled deck is 52 factorial (written "52!"), which is about 8×10^67 , or more precisely:

80,658,175,170,943,878,571,660,636,856,403,766,975,289,505,440,88 3,277,824,000,000,000

This is vastly larger than the number of atoms on earth, or even in our solar system. It is approximately equal to the number of atoms in our (Milky Way) galaxy of some 200–400 stars and all their accompanying planets (around 2×10^67 atoms)."

It's a number that really too large to comprehend. However, Doug goes further than that to offer an even larger number to consider...

"But this is for a deck with all the cards facing the same way. If you allow for each card to be facing in either direction, the total is vastly greater than that: specifically, it is $(52! \times 2^52)$, which is about 4×10^83 , or more precisely:

363,252,127,644,247,044,041,398,160,152,368,436,824,058,904,969,8 53,261,166,529,262,548,680,704,000,000,000

This is at least ten times greater than the number of atoms in the known/observable universe (estimated at somewhere between 10^78 and 10^82)."

Interesting, yes, but is it entertaining?

Personally, I love this sort of stuff. Physics, astronomy, and math on the universal scale fascinate me. I can appreciate, however, that not all boats may be floating right now.

Many card tricks based on math can be painfully dull, but must they be? Is that inherent in the trick, or is it the choices of the presenter to let it fall flat? If you've seen Giovanni turn the old 10 Pennies math puzzle into a theatrical masterpiece, you may be more optimistic.

Many magician understand the difference between a boring trick and an entertaining trick is the story. So, what if you take a boring number and turn it into an interesting story?

This story comes from data scientist Scott Czepiel. I've adapted the wording a tiny bit.

- How large, really, is 52 Factorial? -

This number is beyond astronomically large. So, just how large is it? Let's try to wrap our puny human brains around the magnitude of this number with a fun little theoretical exercise.

Start a timer that will count down the number of seconds from 52! to 0. We're going to see how much fun we can have before the timer counts down all the way.

Start by picking your favorite spot on the equator. You're going to walk around the world along the equator, but take a very leisurely pace of one step every billion years.

After you complete your round the world trip, remove one drop of water from the Pacific Ocean.

Now do the same thing again: walk around the world at one billion years per step, removing one drop of water from the Pacific Ocean each time you circle the globe.

Continue until the ocean is empty.

Once it's empty, take one sheet of paper and place it flat on the ground.

Now, fill the ocean back up and start the entire process all over again, adding a sheet of paper to the stack each time you've emptied the ocean.

Do this until the stack of paper reaches from the Earth to the Sun.

(Take a glance at the timer, you will see that the three left-most digits haven't even changed. You still have 8.063e67 more seconds to go.)

So, repeat the entire process. One step every billion years, one water drop every time around, one sheet of paper ever ocean. Build a second stack to the Sun.

Now build 1000 more stacks.

Good news! You're just about a third of the way done!

To pass the remaining time, start shuffling your deck of cards. Every billion years deal yourself a 5-card poker hand.

Each time you get a royal flush, buy yourself a lottery ticket.

If that ticket wins the jackpot, throw a grain of sand into the Grand Canyon.

Keep dealing, and when you've filled up the entire canyon with sand, remove one ounce of rock from Mt. Everest.

Empty out the sand and start over again. Play some poker, buy lotto tickets, ,drop grains of sand, and chisel some rock. When you've removed all 357 trillion pounds of Mt. Everest, look at the timer, you still have 5.364e67 seconds remaining.

Do that whole mountain levelling thing 255 more times. You would still be looking at 3.024e64 seconds.

The timer would finally reach zero sometime during your 256th attempt.

But, let's be realistic here. In truth you wouldn't make it more than five steps around the earth before the Sun becomes a Red Giant and boils off the oceans. You'd still be shuffling while all the stars in the universe slowly flickered out into a vast cosmic nothingness.

Anyhow, who wants to see a card trick?!?

Ryan Pilling

Ryan is a magician in Canada. That said.. he is one of MY favorite magicians anywhere. I am extremely jealous of not only his magical skills but his writing skills, marketing skills, work ethic and a dozen other skills I can't begin to compete with... While he has been at it for over 20 years, he still considers himself a "magician in progress", always learning and improving. Here at Tips & Tricks he's sharing his lessons along the way.

https://www.magictipsandtricks.com/52-factorialhttps://www.magictipsandtricks.com



The Tobba Mystery by Eddie Joseph Translated by Christopher M. Reynolds

The following effect is an adaptation of The Tobba Mystery, created by



Eddie Joseph. You can find the original version in Eddie's Dumbfounders With Cards, published by the Abbots Magic Company in 1950.

This booklet has some interesting material, but I found Eddie Joseph's writing style difficult to comprehend. I thought a more precisely written version of this unusual effect might be helpful.

EFFECT

The magician hands the spectator a pack of cards and asks them to think of a number between 1 and 10 secretly. Another way of randomly choosing a number is to have the spectator cut anywhere in the deck and note the face card's value. The kings, queens, and jacks count as ten. Suits are unimportant.

When the spectator has chosen their number, the magician turns their head away, instructing them to shuffle the deck and then note the card at their selected number.

Suppose the spectator's secret number is 10. Without disturbing the order of the shuffled pack, the spectator silently counts ten cards from the top of the deck, noting the tenth card.

After the spectator notes their card, the magician (head still turned) asks them to remove several cards (equal to their chosen number) from the bottom of the deck and hide them in their pocket.

[A spectator removing cards from the bottom of the pack and putting them in their pocket has no bearing on the outcome of the trick. It's only a bit of misdirection to keep the spectators in the dark about the procedure. To vary the effect, ask the spectator to remove the corresponding number of cards from the top of the deck. Have them do this before the tricks start and before they note a card.]

When the magician turns their head around, the spectator lays the remaining cards on the table. The magician picks up the pack and hands it to a second spectator. As the magician lifts the deck, they note the bottom card. For example, suppose the bottom card is the two clubs (2C). The 2C is now the magician's key card.

The magician now asks the second spectator to cut the cards and return them.

After the spectator returns the cards, the magician asks the first spectator to verify that their chosen card is NOT in its original location.

Holding the cards face-up in the dealing position, the magician proves this point by running through the pack. As they do, they silently begin counting the cards until they reach their key card, the two clubs (2C). Once the magician reaches their key card, they stop counting but keep running through the remaining cards until they come to the last one.

Place the cards on the table and tell your audience, "At this point in the experiment, even if you told me the original number where your selection stood, I still would not be able to find your card."

Now comes the secret behind the trick. You'll find the method very perplexing initially, but after a few trial runs, things will begin to make sense. Discussing the why's and wherefore's behind this bewildering effect would only confuse things. Try not to think. Just follow along with the instructions.

The magician hands the deck, face down, to a third spectator, requesting that they deal the cards face up onto the table.

Let's suppose the key card is number 24. Once the third spectator turns the cards face-up, the magician resumes their count starting at the next number, 25, and keeps counting until they've reached 28.

With the next card (29), the magician begins to count DOWN, starting with the number 24. Their count will be like this: 25, 26, 27, 28, 24, 23, 22, 21, etc. They keep counting until their key card (2C) falls. When it does, it will fall on the number ten, showing the magician that the spectator's secret number is 10, and their selected card is the 10th after the key card.

Impossible as it seems to the spectator, the magician not only finds their chosen card but also reveals their secret number.

Here is another example: This time, the secret number is 3, and the key card is five hearts (5H). After the spectator cuts the pack, the magician finds the 5H twenty-two cards down from the bottom.

As the audience member takes the pack and deals the cards face up, the magician follows the formula, starting their count at number 23 and counting until they reach the number 28. Starting with card 29, the magician reverses the procedure by counting DOWN from 24 until their key card falls, coinciding with the number 3.

That means the spectator's secret number is 3, and the selected card will now be the third down from the key card. This number also tells you how many cards the spectator has in their pocket, but I wouldn't recommend going that far.

AFTERTHOUGHTS

When asked to cut the pack, most audience members will cut the cards in the middle. Sometimes, although rare, the spectator will cut the cards by removing about three-quarters or more of the deck and placing the remaining few cards on top. Here's the remedy:

Suppose the magician is fanning through the face-up deck to locate the position of their key card. They find it at 35. Start rerunning the cards from the bottom of the pack, counting down from 34 (one less than the original number) until you reach 28. Cut the deck at that point. From here, proceed as in the original method.

Don't forget to ask the first spectator to remove the hidden cards from their pocket and return them.



UNSEEN - Paul A. Lelekis - Review

First.. I am a reviewer and editor who's frequently asked to review the work of others. My standard policy is... I review what I like, and I will not review items I don't like. I know... folks like to read a hatchet job

sometimes, but I don't like to write 'em. Paul asked me to give his



latest ebook a read.. I did.. and I'm glad to review it.

I am a big fan of mentalism and mental magic. Actually, it is probably my favorite form of magic. Mental magic with cards is not easy, as the lines between mental magic and card magic are often blurred.

Much is dependent on the presentation, as the way you approach the reveal and the patter up to that point is, in my opinion, the key.

UNSEEN is a collection of four effects with cards. The first effect, and my favorite, uses a partial stack to help you know the identity of a selected card without looking through the cards. This is idea mental magic with cards. Paul provides a video of his false shuffle to make the handling more convincing. This is Paul's description.. and an accurate description..

"A card is noted by the spectator in a completely fair manner from a shuffled deck that has been displayed as ordinary. The packet is shuffled and the performer reads the mind of the spectator and names her thought-of card...the mentalist having never once even looked at any of the cards.."

The LADY FINDS IT! is the second effect, and is the test of a woman's ESP power. Paul describes it like this...

EFFECT: "The cards are shuffled and a Peek is performed and the spectator memorizes it. The deck is then shuffled. A male spectator makes a guess of 5 to 25 to locate her selection – but, naturally, he fails. However after the female concentrates on the selection, she then takes the deck and counts the same bank of cards out for herself - and the last card she has counted is her selection.."

I might be more inclined to describe this one as a card effect, but it can go either way. Easy to perform, using only a Peek and an undercut, the average guy can perform this one with a minimum of preparation..

The third effect is THE POWER OF WOMAN. Paul likes to select women to assist with his effects.. and he offers his reasoning throughout the PDF..

EFFECT: "A card is peeked and remembered. Deck is shuffled and a male spectator cuts the deck into two piles. The performer displays the top four cards of the bottom half, but none are the selection. These four cards are placed into the deck, face-up, and the other half of the deck is placed on top. The female "wills" her selection to move to the middle of the face-up packet...and when she spreads the deck, the selection has teleported there!"

This effect uses one of simplest principles in all card magic. But, like many effects, the simplicity can be a total fooler with the right handling and patter. Paul stresses the mental factor throughout and makes it work. Beginners can perform this, although there are a number of ways to perform it, depending on your skill level. Make it as complicated or a simple as you want..

REPEATER is the last effect in the PDF.. and definitely the most bold. Paul says he used to make up decks to use in this effect when he demo'd in magic shops. You will have to set up a deck using a bank of cards, but it's not a complicated setup. From there, Paul describes the effect as:

EFFECT: A deck of cards is shuffled, and then the performer deals out cards, face-up, at a fairly rapid pace, until the spectator says "Stop!" The very next card is given to the spectator, still face-down, and the performer then uses his ESP to announce the name of that card!" After reading the instructions, you might realize you could perform this effect with a deck set up in Si Stebbens, or something similar. But, if your hope is to fool other magicians, as is often the case, use Paul's method. I like the boldness of this effect..

Overall, I think the average magician will enjoy performing the effects in UNSEEN. There's nothing that's a stretch for the average performer, and you will likely learn a new move or two going forward. I appreciate that Paul never overcharges for his work. Everything is priced to be affordable and magicians appreciate it! If you want to stick your foot in the mental magic pool, without having to spend hundreds for specialized props and equipment, this is the ideal place to start.

https://www.lybrary.com/unseen-p-925423.html



Matt Baker - Mathemagical Themas - Video Lecture

Matt Baker is an internationally renowned Georgia Tech mathematics



professor by day and an accomplished magician by night. Matt received his Ph.D. in Mathematics from UC Berkeley in 1999 and was promoted to Full Professor at Georgia Tech in 2011. He has published three math books and over 40 research papers, writes a popular mathematics blog, and is a Fellow of the American Mathematical Society.

In his life as a magician, Matt has also met with acclaim. Matt is a two-time winner of the Greater Atlanta Magician of the Year award and has performed three times at the invitation-only Fechter's Finger Flicking Frolic, the world's premiere close-up magic convention. Matt's magic creations have appeared in several national periodicals, and in 2019 he published his first book of original magic entitled "The Buena Vista Shuffle Club".

http://magicblog.org



Justin Miller Returns To Talk VANISH | Talk Magic #191 - Video

Craig Petty interviews Justin Miller... and Justin performs some of the most impressive effects ever. This is 'can't miss' video.. Approx. 1 1/2 hours long.



Card Tricks and Magical Mysteries video blog..

http://www.magicmysteries.org/

Make A Card Appear Anywhere - Video Tutorial

Spidey teaches how to make a card appear anywhere. This 16 minute tutorial is time well spent. You'll thank me later...

Magic Roadshow Video Blog... http://magicblog.org

For the Hard Core Amongst Us...

From Physical Amusements and Diverting Experiments (1784) by Giuseppe Pinetti:

To Make a Calve's Head Bellow As If Alive, When Dressed and Served Up: This is effected by a simple and innocent stratagem; it consists in what follows: take a frog that is alive, and put it at the farther end of the calve's head, under the tongue, which you will let fall over it; taking care not to put the frog there till the calve's head is going to be served up. The heat of the tongue will make the frog croak; which sound,

coming from the hollow part of the head, will imitate the bellowing of a calf as if it were alive.

From Endless Amusement (1847) by Anonymous:

To Make a Ring Suspended By a Thread, After The Thread Has Been Burned: Soak a piece of thread in urine or common salt and water. Tie it to a ring not larger than a wedding ring. When you apply the flame of a candle to it, it will burn to ashes, but yet sustain the ring.

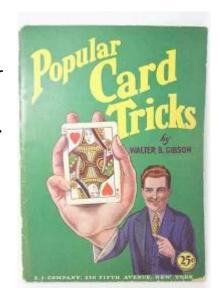
Christopher Reynolds

Popular Card Tricks - Walter Gibson - A Review Christopher Reynolds..

While I'm taking advantage of Christopher, what will one more resource hurt? I bought this ebook from Chris at Lybrary.com and fell in love with all the fascinating magic. I originally intended to review it for the Roadshow, but I noticed my friend Christopher had already reviewed it for Lybrary... and his review was miles ahead of anything I could write. So..... An email later.... And here's his review.

Keep in mind this ebook is the first edition, published in 1926. As a PDF it is 106 page and has a word count of 34577... which is equivalent to 138 standard pages of text. There is definitely something for everyone in this voluminous work.. Rick C.

(This book was originally written by Walter B. Gibson for Houdini. Houdini's death in 1926 prevented him from putting it out, and Walter issued it under his own name. Ted Annemann considered it one of the best books in its field. As an owner myself.. I too highly recommend it.. This review was originally published in Lybrary.com, and it described Mr Gibson's ebook so well I decided to publish it again. You can purchase this as an instant download for only \$8.00)



Many magicians still follow the unwritten, antiquated rule that says there are three ways to learn card magic: practice, more practice, and still more practice.

But, with so much time spent alone practicing, learning intricate sleights, and complex routines, the results can end up disappointing. Constant practice not balanced with live performance in front of an audience can produce magicians skillful at everything except entertaining people.

Walter B. Gibson, considered one of the greatest authorities in the history of magic, created a new rule: the best way to learn magic is to begin by doing it.

Even with years of practice and the best instruction, skill can be challenging to duplicate. Popular Card Tricks is the perfect book for amateur magicians who want to learn (and start performing) well-known card tricks that deceive the eye and mind while further developing their expertise without years of tedious practice.

Here, he reveals the secret methods behind 90 easy-to-learn effects. The emphasis is on subtle deception rather than elaborate sleight-of-hand, assuring success within hours for anyone looking to become a magician.

By carefully following the simple instructions, you'll develop a well-rounded repertoire of astonishing effects on which you can draw for a lifetime of enjoyment.

"To explain how magic is done is one thing," said Walter Gibson, "but to tell how to do it is quite another."

The card tricks comprising this book are self-working and quickly learned, yet still baffling to spectators because of the unsuspecting principles on which they depend. And it's not just beginners who will benefit from this book, but intermediate and advanced magicians, finding new tricks and simplified ways of performing the classics.

Chapter one presents a series of clever card tricks relying on selfworking methods. Combined with proper presentation, these simple effects are some of the most baffling in card magic.

Chapter two deals with "Pick a card, any card" type tricks, explaining techniques for finding and revealing cards chosen by spectators.

Chapter three, Mysterious Card Tricks Performed With The Aid Of Special Systems, teaches you little-known mathematical principles used by magicians around the world.

Chapter four deals with one of the oldest principles in magic, the prearranged packs of cards, arranging an entire deck according to a secret method that looks accidental but allows the performer to calculate the exact position of each card.

In chapter five, you'll learn several unique, unclassifiable tricks performed with odd cards, additional packs, and unusual conditions that separate these effects from the typical run of card tricks.

The author drew upon a lifetime spent in professional magic for his expertise. Not only was Gibson well-known as one of the best writers on the subject of magic, but he was also a personal friend and confidant of some of the most outstanding past performers like Thurston and Blackstone.

The book was initially ghost-written for Harry Houdini, which Gibson compiled using Houdini's handwritten notes. The two men were working on a three-volume set on intermediate magic when the escape artist died in 1926. In 1928 the book was released under Gibson's name.

Have you ever been astonished by the flawless performance of a card trick and wanted to learn how they did it? Have you ever dreamed of mystifying audiences with a deck of cards? If so, this eBook reproduction of the underrated 1920s classic is for you.

https://www.lybrary.com/popular-card-tricks-p-30235.html



Not Quite Magic... But Close

It's been awhile since I've included a link to a music video. I understand not everyone can relate to music as strongly as I do, but maybe I'll entice someone who has NOT heard these three videos to walk on the wild side.. These are probably my three most-watched videos of the past several years. Enjoy....

Disturbed - Sound of Silence

This first video is from a Conan show in 2016. It's performed by **Disturbed**, and is a remake of Simon and Garfunkel's classic **"Sound of Silence"**. The ending is power personified. If this doesn't move you.. you're soulless ..

https://www.youtube.com/watch?v=Bk7RVw3I8eg

Tennessee Whiskey/Drink You Away - Justin Timberlake & Chris Stapleton (CMA 2015)

This may be one of the greatest live performances ever. Drink You Away is stellar. The backing band and singers separate this performance from the rest.

https://www.youtube.com/watch?v=jZG82iqP06A

Justin Timberlake - Say Something ft. Chris Stapleton No, I don't have a 'thing' for Justin and Chris. Strangely, it worked out that I have an affection for two videos by the same artists. Justin was under a lot of pressure when this song was written to express his 'opinion' on the presidential election of 2016. Instead, he penned the classic words.." Sometimes the best way to say something... is to say nothing at all." Way to go Justin...

https://www.youtube.com/watch?v=8MPbR6Cbwi4

Country Wisdom....

You guys know how I enjoy a good saying. There's so much said in such a small space. Being a country boy myself, it's easy to imagine a life where you.. "plow around the stumps". I'm sure some of you have heard or read many of these in the past.. but I hope there's enough new ones to keep your interest.

Your fences need to be horse-high, pig-tight and bull-strong.

Keep skunks, bankers, and politicians at a distance.

Life is simpler when you plow around the stump.

A bumble bee is considerably faster than a John Deere tractor.

Words that soak into your ears are whispered, not yelled.

The best sermons are lived, not preached.

If you don't take the time to do it right, you'll find the time to do it twice.

Don't corner something that is meaner than you.

Don't pick a fight with an old man. If he is too old to fight, he'll just shoot you.

It don't take a very big person to carry a grudge.

You cannot unsay a cruel word.

Every path has a few puddles.

When you wallow with pigs, expect to get dirty.

Don't be banging your shin on a stool that's not in the way.

Borrowing trouble from the future doesn't deplete the supply.

Most of the stuff people worry about ain't never gonna happen anyway.

Don't judge folks by their relatives.

Silence is sometimes the best answer.

Don't interfere with somethin' that ain't botherin' you none.

Timing has a lot to do with the outcome of a rain dance.

If you find yourself in a hole, the first thing to do is stop diggin'.

Sometimes you get, and sometimes you get got.

The biggest troublemaker you'll ever have to deal with watches you from the mirror every mornin'.

Always drink upstream from the herd.

Good judgment comes from experience, and most of that comes from bad judgment.

Lettin' the cat outta the bag is a whole lot easier than puttin' it back in.

If you get to thinkin' you're a person of some influence, try orderin' somebody else's dog around.

Live a good, honorable life. Then when you get older and think back, you'll enjoy it a second time.

Live simply. Love generously. Care deeply. Speak kindly. Leave the rest to God.

Most times, it just gets down to common sense.

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Card Tricks and Magical Mysteries video blog.. http://www.magicmysteries.org/

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That does it for this issue. I hope you found something to help your magic along. Remember, if you have material you would like to see published on the Magic Roadshow site.. send it to: rcarruth@gmail.com (This is my personal email. Guard it with your life..)

Be Blessed my Friends...

Rick Carruth

"Performer of Magical Curiosities"

Senior Professor - Camelard College of Conjuring of Chemmis, Egypt.. http://www.camelardcollege.org/

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